R&S®SMCVB-K166
DTMB
User Manual

ROHDE&SCHWARZ

Make ideas real

This document describes the following software options:

- R&S®SMCVB-K166 DTMB (1434.3931.xx)

This manual describes firmware version FW 5.20.043.xx and later of the R&S®SMCV100B.

The following abbreviations are used throughout this manual: R&S®SMCV100B is abbreviated as R&S SMCVB, R&S®WinIQSIM2 is abbreviated as R&S WinIQSIM2

Contents

1 Welcome to the DTMB option

The R&S SMCVB-K166 is a firmware application that adds functionality to generate signals in accordance with the DTMB digital standard.

The R&S SMCVB-K166 option features:

● DTMB signal generation

This user manual contains a description of the functionality that the application provides, including remote control operation.

All functions not discussed in this manual are the same as in the base unit and are described in the R&S SMCV100B user manual. The latest version is available at:

www.rohde-schwarz.com/manual/SMCV100B

Installation

You can find detailed installation instructions in the delivery of the option or in the R&S SMCV100B service manual.

1.1 Accessing the DTMB dialog

To open the dialog with DTMB settings

► In the block diagram of the R&S SMCV100B, select "Baseband > DTMB".

A dialog box opens that displays the provided general settings.

The signal generation is not started immediately. To start signal generation with the default settings, select "State > On".

1.2 What's new

This manual describes firmware version FW 5.20.043.xx and later of the R&S®SMCV100B.

Compared to the previous version, it provides information on how to load and play stream library files. See "To load and play a stream library file" on page 41.

1.3 Documentation overview

This section provides an overview of the R&S SMCV100B user documentation. Unless specified otherwise, you find the documents at:

www.rohde-schwarz.com/manual/smcv100b

1.3.1 Getting started manual

Introduces the R&S SMCV100B and describes how to set up and start working with the product. Includes basic operations, typical measurement examples, and general information, e.g. safety instructions, etc. A printed version is delivered with the instrument.

1.3.2 User manuals and help

Separate manuals for the base unit and the software options are provided for download:

- Base unit manual
  Contains the description of all instrument modes and functions. It also provides an introduction to remote control, a complete description of the remote control commands with programming examples, and information on maintenance, instrument interfaces and error messages. Includes the contents of the getting started manual.
- Software option manual
  Contains the description of the specific functions of an option. Basic information on operating the R&S SMCV100B is not included.

The contents of the user manuals are available as help in the R&S SMCV100B. The help offers quick, context-sensitive access to the complete information for the base unit and the software options.

All user manuals are also available for download or for immediate display on the Internet.

1.3.3 Service manual

Describes the performance test for checking compliance with rated specifications, firmware update, troubleshooting, adjustments, installing options and maintenance.

The service manual is available for registered users on the global Rohde & Schwarz information system (GLORIS):

https://gloris.rohde-schwarz.com

1.3.4 Instrument security procedures

Deals with security issues when working with the R&S SMCV100B in secure areas. It is available for download on the internet.

1.3.5   Printed safety instructions

Provides safety information in many languages. The printed document is delivered with the product.

1.3.6   Data sheets and brochures

The data sheet contains the technical specifications of the R&S SMCV100B. It also lists the options and their order numbers and optional accessories.

The brochure provides an overview of the instrument and deals with the specific characteristics.

See www.rohde-schwarz.com/brochure-datasheet/smcv100b

1.3.7   Release notes and open source acknowledgment (OSA)

The release notes list new features, improvements and known issues of the current firmware version, and describe the firmware installation.

The software makes use of several valuable open source software packages. An open-source acknowledgment document provides verbatim license texts of the used open source software.

See www.rohde-schwarz.com/firmware/smcv100b

1.3.8   Application notes, application cards, white papers, etc.

These documents deal with special applications or background information on particular topics.

See www.rohde-schwarz.com/application/smcv100b

1.3.9   Videos

Find various videos on Rohde & Schwarz products and test and measurement topics on YouTube: https://www.youtube.com/@RohdeundSchwarz

1.4 Scope

Tasks (in manual or remote operation) that are also performed in the base unit in the same way are not described here.

In particular, it includes:

- Managing settings and data lists, like saving and loading settings, creating and accessing data lists, or accessing files in a particular directory.
- Information on regular trigger, marker and clock signals and filter settings, if appropriate.
- General instrument configuration, such as checking the system configuration, configuring networks and remote operation
- Using the common status registers

For a description of such tasks, see the R&S SMCV100B user manual.

1.5 Notes on screenshots

When describing the functions of the product, we use sample screenshots. These screenshots are meant to illustrate as many as possible of the provided functions and possible interdependencies between parameters. The shown values may not represent realistic usage scenarios.

The screenshots usually show a fully equipped product, that is: with all options installed. Thus, some functions shown in the screenshots may not be available in your particular product configuration.

2 About the DTMB option

DTMB is the name of the released standard for digital terrestrial television and digital terrestrial handheld service in China. The transmission standard complies with specification Chines National Standard GB 20600-2006.

The transmission standard supports two techniques for modulation. Orthogonal frequency division multiplex (OFDM) and a single carrier technique.

The forward error correction (FEC) is based on a randomizer, BCH encoder and LDPC encoder. Time interleaving is performed afterwards.

2.1 Required options

The equipment layout for generating DTMB signals includes:

- Base unit
- Option Enable Broadcast Standard (R&S SMCVB-K519)
- Option DTMB (R&S SMCVB-K166)

3 DTMB configuration and settings

Access:

► Select "Baseband > DTMB".

The remote commands required to define these settings are described in Chapter 5, "Remote-control commands", on page 45.

Settings:

3.1 General settings

Access:

► Select "Baseband > DTMB".
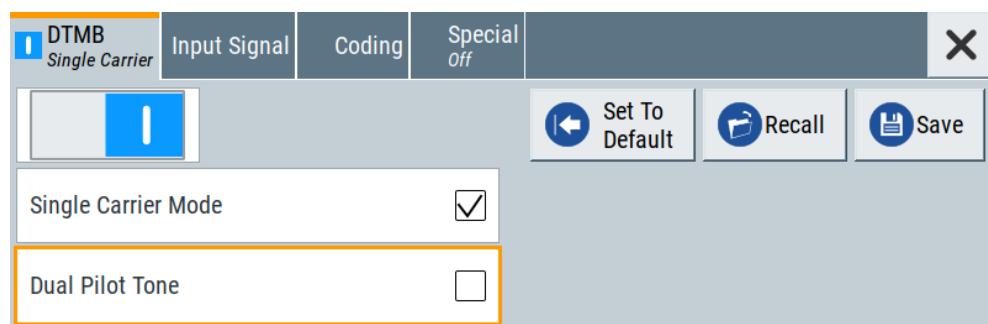
The tab provides functionality for calling default settings, "Save/Recall" settings and carrier mode settings.

Settings:

State

Activates the standard and deactivates all the other digital standards and digital modulation modes in the same path.

Remote command:

[:SOURce<hw>]:BB:DTMB:STATe on page 47

Set To Default

Calls the default settings. The values of the main parameters are listed in the following table.

Parameter	Value
State	Not affected by the "Set to Default"

Remote command:

[:SOURce<hw>]:BB:DTMB:PRESet on page 46

Save/Recall

Accesses the "Save/Recall" dialog, that is the standard instrument function for saving and recalling the complete dialog-related settings in a file. The provided navigation possibilities in the dialog are self-explanatory.

The settings are saved in a file with predefined extension. You can define the filename and the directory, in that you want to save the file.

See also, chapter "File and Data Management" in the R&S SMCV100B user manual.

Remote command:

[:SOURce<hw>]:BB:DTMB:SETTing:CATalog? on page 47

[:SOURce<hw>]:BB:DTMB:SETTing:DELete on page 47

[:SOURce<hw>]:BB:DTMB:SETTing:LOAD on page 47

[:SOURce<hw>]:BB:DTMB:SETTing:STORe on page 48

Single Carrier Mode

Enables/disables single carrier mode.

"On"　　　　　　　Uses single carrier mode.

"Off"　　　　　　　Uses COFDM as modulation scheme for multi-carrier mode.

Remote command:

[:SOURce<hw>]:BB:DTMB:SINGle on page 48

Dual Pilot Tone

Requires "Single Carrier Mode > On".

Enables/disables insertion of the dual pilot tone.

"On"　　　　　　　Inserts 2 pilots at ±0.5 symbol rate.

"Off"　　　　　　　No pilot insertion.

Remote command:

[:SOURce<hw>]:BB:DTMB:DUAL:PILot on page 48

3.2 Input signal settings

Access:

► Select "Baseband > DTMB > Input Signal".

The dialog provides access to settings to configure the input signal. Also, it provides physical layer information for external signals and transport stream signals. For internal test signals, you can configure payload and structure of test packets.

Input signal tasks

The settings allow you to perform the following tasks:

- Selecting an MPEG TS source
- Displaying information about the selected MPEG TS (e.g. data rate)
- Configuring the internal MPEG TS test packets or internal IP test packets

How to: Chapter 4.1, "Configuring the input signal", on page 37.

Settings:

3.2.1 General settings

Access:

► Select "Input Signal > General".
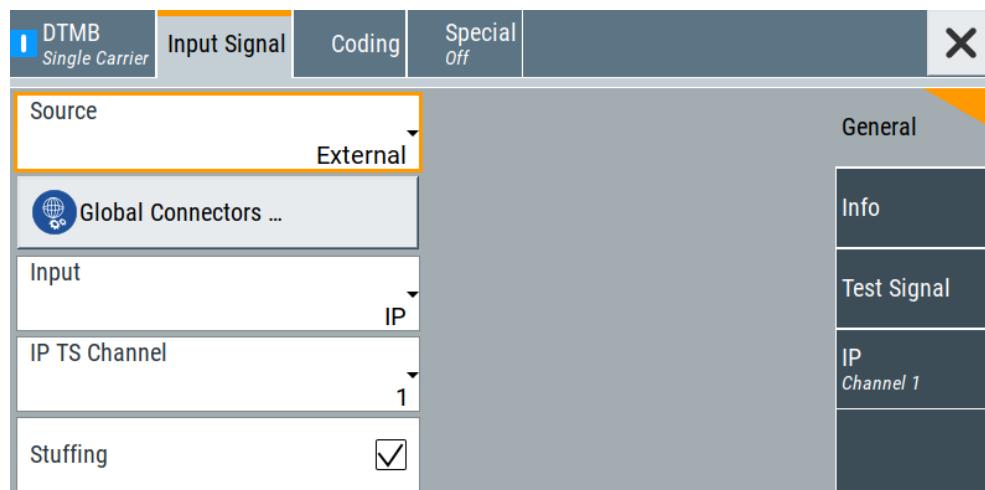
The tab provides general settings to configure the input signal.

Settings:

Source

Sets the modulation source for the input signal.

"External"   Uses a transport stream, that is input at the "TS IN"/"IP Data" inter-
                    face.

                    For more information about connecting to the interfaces, see also:
                    ● "TS IN" interface: Section "Configuring the Global Connectors" in
                      the R&S SMCV100B user manual.
                    ● "IP Data" interface: Chapter 3.5, "Local IP data network settings",
                      on page 24.

"TS Player"   Uses an internal transport stream with TS packet data played from a
                    file. The player requires no option.
                    Playing encrypted files with extension _c requires a stream library
                    option R&S SMCVB-KSx.

                    See also:
                    ● Chapter 3.6, "TS player", on page 27
                    ● Supported TS player file types

"Test Signal"   Uses an internal test signal as specified in Chapter 3.2.3, "Test signal
                    settings", on page 16.

Remote command:
[:SOURce<hw>]:BB:DTMB:SOURce on page 49

Input

Requires "Source > External".

Sets the external input interface.

"TS IN"   Input for serial transport stream data. The signal is input at the "User
                    1" connector.

"IP"   Input for IP-based transport stream data (TSoverIP). The signal is
                    input at the "IP Data" connector.

Remote command:
[:SOURce<hw>]:BB:DTMB:INPut on page 49

Input Format

Requires "Input > TS IN".

Sets the format of the input signal.

"ASI"   ASI format

"SMPTE 310"   SMPTE 310 format

Remote command:

[:SOURce<hw>]:BB:DTMB:INPut:FORMat on page 50

IP TS Channel

Requires "Input > IP".

Selects the IP-based transport stream (TS) channel. You can select 1 out of 4 IP TS channels as input at the "IP Data" interface.

To configure a particular channel, see Chapter 3.2.4, "IP channel x settings", on page 18.

Remote command:

[:SOURce<hw>]:BB:DTMB:INPut:TSCHannel on page 50

Stuffing

Requires "Source > External/TS Player".

Activates stuffing.

"On"   The installed input interface provides the transport stream data rate required for the current modulation parameters (regardless of the input data rate of the external transport stream).

"Off"   The data rate of the transport stream source must match the data rate required for the current modulation parameters.
                The value equals the "Max. Useful Data Rate" on page 15.

Remote command:

[:SOURce<hw>]:BB:DTMB:STUFfing on page 50

Test Signal

Requires "Source > Test Signal".

Defines the test signal data.

The data consists of test TS packets.

"Test TS Packet"

                Standardized packet data used as modulation data in the transport stream. To configure the packet structure, select the side tab "Test Signal > Test TS Packet".
                See also Chapter 3.2.3, "Test signal settings", on page 16.

Remote command:

[:SOURce<hw>]:BB:DTMB:TESTsignal on page 54

3.2.2 Info

Access:

► Select "Input Signal > Info".
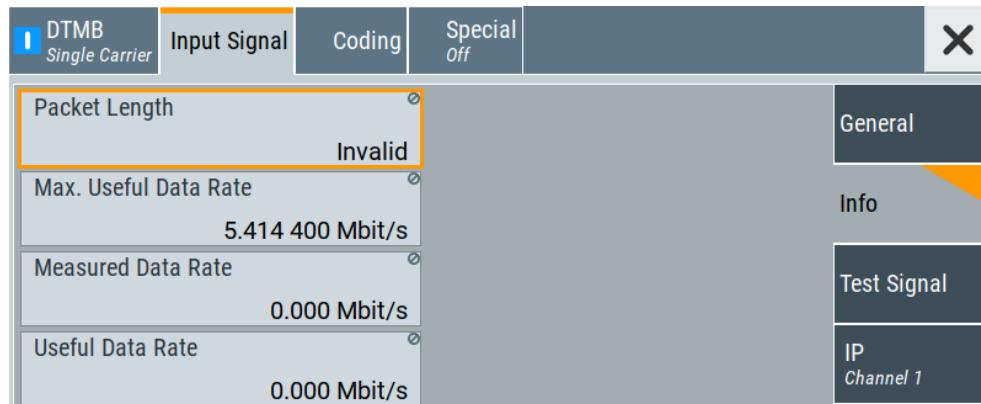
The tab displays information on the input signal.

Settings:

Packet Length

Requires "Source > External".

Displays the packet length of the external transport stream in bytes.

If the packet length does not match the specified length, the output signal is erroneous. "Packet Length > Invalid" is displayed.

"188"   188 byte packets specified for serial input ("Input > TS IN") and parallel input ("Input > IP").

"Invalid"   Packet length does not match the specified length.

Remote command:

[:SOURce<hw>]:BB:DTMB:PACKetlength? on page 52

Max. Useful Data Rate

Requires "Source > External/TS Player".

Displays the maximum data rate, that is derived from the current modulation parameter settings.

The value is the optimal value at the TS input interface, that is necessary for the modulator.

Remote command:

[:SOURce<hw>]:BB:DTMB:USEFul[:RATE]:MAX? on page 52

Measured Data Rate

Requires "Source > External".

Displays the measured value of the data rate r_{meas} of one of the following:

- External transport stream including null packets input at "User 1" connector
- External transport stream including null packets input at "IP Data/LAN" connector (TSoverIP)

The value r_{meas} equals the sum of useful data rate r_{useful} and the rate of null packets r_0:

$r_{meas} = r_{useful} + r_0$

Remote command:

[:SOURce<hw>]:BB:DTMB[:INPut]:DATarate? on page 53

Useful Data Rate

Requires "Source > External/TS Player".

Displays the data rate of useful data r_{useful} of the external transport stream. The data rate is measured at the input of the installed input interface.

Remote command:

[:SOURce<hw>]:BB:DTMB:USEFul[:RATE]? on page 52

3.2.3 Test signal settings

Access:

► Select "Input Signal > Test Signal".
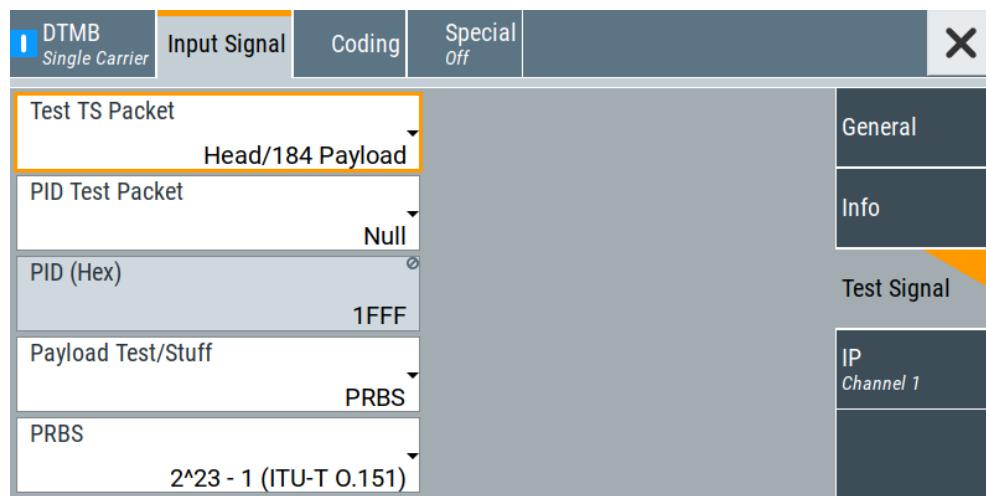
The tab provides settings to configure the input test signal.

Settings:

Test TS Packet

Specifies the structure of the test transport stream packet that is fed to the modulator.

"Head/184 Payload"
                    A sync byte (0x47) followed by three header bytes and 184 payload
                    bytes.

"Sync/187 Payload"
                    A sync byte (0x47) followed by 187 payload bytes.

Remote command:
[:SOURce<hw>]:BB:DTMB:TSPacket on page 54

PID Test Packet

If a header is present in the test packet ("Test TS Packet > Head/184 Payload"), you
can specify a fixed or variable packet identifier (PID).

"Null"   The header of the test transport stream packets has a fixed setting of
                null packet header 1FFF (hex).

"Variable"   Uses the header value defined with PID (Hex).

Remote command:
[:SOURce<hw>]:BB:DTMB:PIDTestpack on page 55

PID (Hex)

Sets the PID.

If "PID Test Packet > Null", "PID (Hex) = 1FFF" is fixed.

If "PID Test Packet > Variable", you can edit the value.

Remote command:
[:SOURce<hw>]:BB:DTMB:PID on page 55

Payload Test/Stuff.

Defines the payload area content of the TS packet.

You can select PRBS or exclusively data in hexadecimal format as payload.

For "Source > Test Signal", the packet is a test packet.

For "Stuffing > On", the packet is a null packet. Null packets are inserted into the exter-
nal transport stream to adapt the stream data rate. See also "Measured Data Rate"
on page 16.

Remote command:
[:SOURce<hw>]:BB:DTMB:PAYLoad on page 54

PRBS

Sets the length of the PRBS sequence.

You can select a PRBS 15 or a PRBS 23 sequence as specified by ITU-T O.151.

Remote command:
`[:SOURce<hw>]:BB:DTMB:PRBS[:SEQuence]` on page 55

3.2.4 IP channel x settings

Access:

1. Select "Input Signal > General".

2. Select "Source > External"

3. Select "Input > IP"

4. Select "Input Signal > IP Channel x"

Input IP	☐	Alias		General
		Alias 1	
Type		Multicast Address	⊘	Info
	Unicast	226.0.0.0	
Port		IGMPv3 Source Address	⊘	Test Signal
	6 002	0.0.0.0	
▶ Ping Source Address		🌐 Local IP Data Network ...		IP *Channel 1*
Ping Result			⊘	

The tab provides settings to configure IP channel `x`.

You can configure settings for 4 IP channels `x = 1 to 4` individually, see also "Input Signal > General > IP TS Channel".

ⓘ IP channel settings affect input IP data of the local IP data network. The settings are independent from the used broadcast standard configuration.

Saving/recalling a certain IP channel or local IP data network configuration is not possible via the broadcast standard-specific functionality.

Use the global save/recall functionality instead, see section "Saving and Recalling Instrument Settings" in the R&S SMCV100B user manual.

The table below shows the availability of the tab in the broadcast standard configuration.

Table 3-1: IP channel configuration support in broadcast standards

Baseband standard	"IP Channel x"	Baseband standard	"IP Channel x"
"ATSC/ATSC-M/H"	Yes	"DVB-S"	Yes
"ATSC 3.0"	No	"DVB-S2"	Yes
"DTMB"	Yes	"DVB-C"	Yes
"DVB-T"	Yes	"J.83/B"	Yes
"DVB-T2"	Yes	"DRM"	No
"ISDB-T"	Yes	"Audio AM"	No
"T-DMB/DAB"	Yes	"Audio FM"	No

See also:

- Chapter 4.1.1, "How to apply an external IP input signal", on page 37
- Chapter 3.5, "Local IP data network settings", on page 24

Requirements

At your IP source, set the "transport stream packets per internet protocol packet" (TP per IP) parameter as follows:

- If TP packet length = 188 bytes: Set TP per IP to *7* or *6*.
- If TP packet length = 204/208 bytes: Set TP per IP to *6*.

We recommend that you use a separate LAN infrastructure to stream the transport streams via IP to the IP connector of the baseband board. Also, avoid TS packet losses during IP transmission.

Settings:

Input IP

Activates/deactivates the IP input.

Remote command:

[:SOURce<hw>]:BB:INPut:IP<ch>[:STATe] on page 56

Alias

Sets a unique name for the IP connection.

The definition of a name is optional but facilitates identification in the measurement views. The name input fits maximum 16 characters in ASCII format.

Remote command:

[:SOURce<hw>]:BB:INPut:IP<ch>:ALIas on page 57

Type

Sets the input signal type.

"Unicast"   Analyzes all unicast IP packets that arrive at the specified "Port".

"Multicast"   When an IP address is in the multicast address range, an attempt is
                  made to join a multicast group using IGMP.
                  Set "Multicast Address" and "Port".

Remote command:

[:SOURce<hw>]:BB:INPut:IP<ch>:TYPE on page 57

Multicast Address

Editing requires "Type > Multicast".

Sets the destination IP address (IPv4) of the IP connection.

You can set addresses from "224.0.0.0" to "239.255.255.255".

Remote command:

[:SOURce<hw>]:BB:INPut:IP<ch>:MULticast:ADDRess on page 58

Port

Sets the destination UDP port.

Due to UDP/RTP autosensing, we recommend that you set a port offset of at least 6
between neighboring IP TS channels.

Remote command:

[:SOURce<hw>]:BB:INPut:IP<ch>:PORT on page 57

IGMPv3 Source Address

Requires "Type > Multicast".

Sets the IGMPv3 source address.

If you need to filter the data sent to the multicast address, specify the source address.
A source address different from "0.0.0.0" accepts only data originating from the speci-
fied IP address.

Remote command:

[:SOURce<hw>]:BB:INPut:IP<ch>:IGMP[:SOURce]:ADDRess on page 58

Ping Source Address

Clicking "Ping Source Address" triggers pinging of the IGMPv3 source address.

If you set a different value from "IGMPv3 Source Address = 0.0.0.0" and click the but-
ton, the software checks if the address is reachable.

Remote command:

[:SOURce<hw>]:BB:INPut:IP<ch>:IGMP[:SOURce]:PING on page 58

Ping Result

Displays the result after pinging the source address.

If "Ping Result > Ping: Successful", the source address is available in the network.

If "Ping Result > Ping: Transmit Failed. xxx", the source address is not available in the network. "xxx" can be, e.g. "General Failure". Try another "IGMPv3 Source Address".

Remote command:
`[:SOURce<hw>]:BB:INPut:IP<ch>:IGMP[:SOURce]:RESult?` on page 58

Local IP Data Network
Accesses local IP data network settings, see Chapter 3.5, "Local IP data network settings", on page 24.

3.3 Coding settings

Access:

► Select "Baseband > DTMB > Coding".
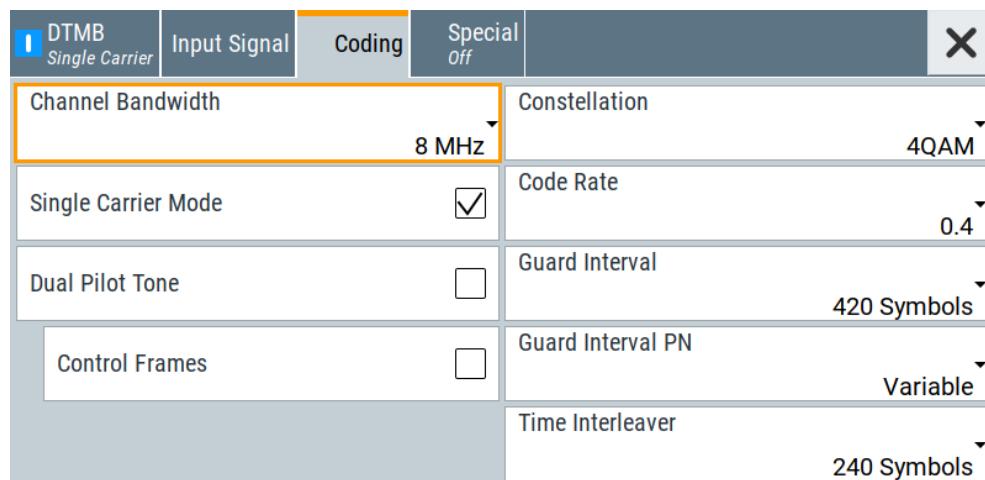
The dialog provides settings to configure coding.

Settings:

Channel Bandwidth
Selects the channel bandwidth.

Remote command:

[:SOURce<hw>]:BB:DTMB:CHANnel[:BANDwidth] on page 59

Single Carrier Mode

Enables/disables single carrier mode.

"On"　　　　　　　　Uses single carrier mode.

"Off"　　　　　　　Uses COFDM as modulation scheme for multi-carrier mode.

Remote command:

[:SOURce<hw>]:BB:DTMB:SINGle on page 48

Dual Pilot Tone

Requires "Single Carrier Mode > On".

Enables/disables insertion of the dual pilot tone.

"On"　　　　　　　Inserts 2 pilots at ±0.5 symbol rate.

"Off"　　　　　　　No pilot insertion.

Remote command:

[:SOURce<hw>]:BB:DTMB:DUAL:PILot on page 48

Control Frames

Defines whether a control frame is added to each signal frame group or not.

"On"　　　　　　　Adds a control frame to each signal frame group. Each control frame consists of two 188 byte transport stream packets with PID 0x17 (PID = packet identification).

　　　　　　　　　A control frame is distinguished from the rest of the signal frames as follows:
- Always QPSK modulated
- Processed with a code rate of 4/9 in the channel coding
- During a control frame, the byte interleaver is bridged

"Off"　　　　　　　Adds no control frame to the signal frame group.

Remote command:

[:SOURce<hw>]:BB:DTMB:FRAMes on page 60

Constellation

Defines the constellation.

Remote command:

[:SOURce<hw>]:BB:DTMB:CONStel on page 59

Code Rate

Sets the code rate.

"0.4"　　　　　　　Requires "Constellation > 4QAM/16QAM/64QAM".

"0.6"　　　　　　　Requires "Constellation > 4QAM/16QAM/64QAM".

"0.8"　　　　　　　Available for all constellations.

Remote command:

[:SOURce<hw>]:BB:DTMB:RATE on page 60

Guard Interval

Sets the guard interval length.

"420 Symbols"   420 symbols correspond to 1/9 of the total carrier count, that is 3780 carriers.

"595 Symbols"   595 symbols correspond to 17/108 of the total carrier count.

"945 Symbols"   945 symbols correspond to 1/4 of the total carrier count.

Remote command:
[:SOURce<hw>]:BB:DTMB:GUARd on page 60

Guard Interval PN

Defines the initial condition of the PN sequences in the frame headers.

"Variable"   Uses the definition of the table in the standard.

"Constant"   Uses the initial condition of index 0 for all signal frames.

Remote command:
[:SOURce<hw>]:BB:DTMB:GIC on page 60

Time Interleaver

Defines the depth of the basic delay.

Time interleaving minimizes the negative influence of spurious noise on the transmission process and increases the robustness of the overall system. The signal delay is implemented in the same way as with the byte interleaver using paths with increasing delay depth.

Unlike the byte interleaver, the symbols are interleaved with the aid of a device (convolutional) with increasing delay depth. A byte interleaver operates at the transport stream level.

The delay depth x_{delay} increases with the positions of the device by the following delay stages:

$x_{delay} = B * (B − 1) * M$

Where:
- B is the number of device positions, that is fixed to 52.
- M is the depth of the basic delay in symbols. The signal delay increases with the value of M.

"240/720 Symbols"

Basic delay of 240/720 symbols

"Off"   Disables/bridges the time interleaver.

Remote command:
[:SOURce<hw>]:BB:DTMB:TIME[:INTerleaver] on page 61

3.4 Special settings

Access:

► Select "Baseband > DTMB > Special".
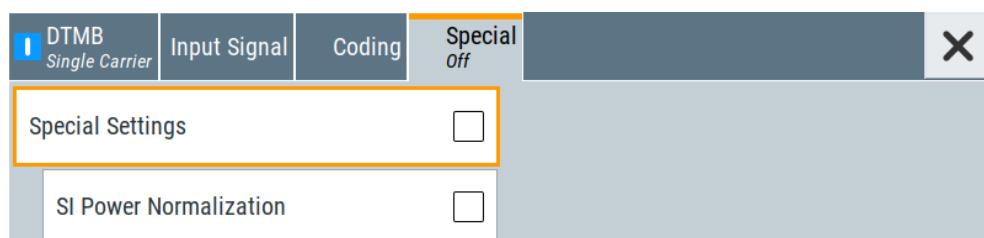
The tab provides settings, that differ from the specification of the broadcast standard.

ⓘ Settings different from the broadcast standard can be useful for research and development. Applying these settings requires "Special Settings > On".

If you set a parameter different from the specification, the warning icon ⚠ is displayed to the left of the parameter.

Settings:

Special Settings

Enables/disables special settings.

The setting allows you to switch between standard-compliant and user-defined channel coding.

Remote command:

[:SOURce<hw>]:BB:DTMB[:SPECial]:SETTings[:STATe] on page 62

SI Power Normalization

Enables or disables the system information (SI) power normalization.

Remote command:

[:SOURce<hw>]:BB:DTMB[:SPECial]:SIPNormal on page 62

3.5 Local IP data network settings

Access:

1. Select "Input Signal > General > Source > External".

2. Select "Input Signal > General > Input > IP"

3. Select "Input Signal > IP Channel x > Local IP Data Network".
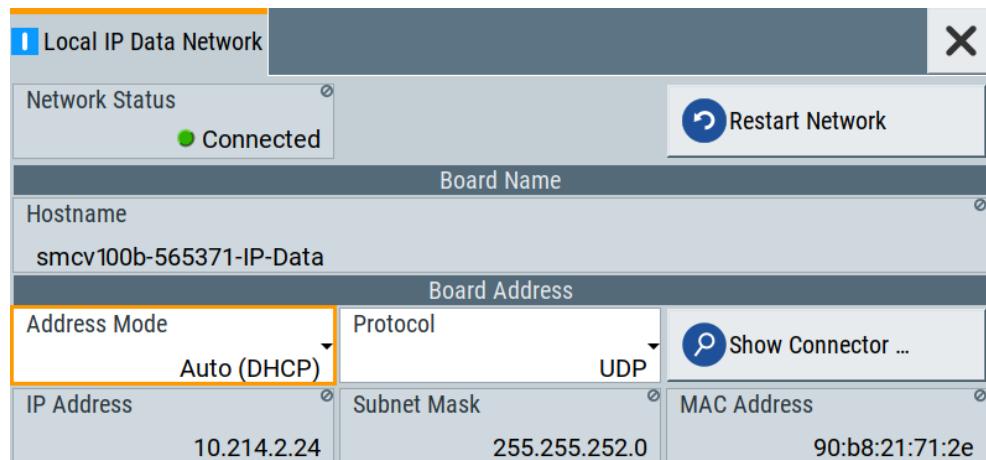
The tab provides access to local IP data settings to configure the board address.

The remote commands to configure local IP data network settings are described in Chapter 5.6, "BCIP subsystem", on page 70.

How to: Chapter 4.1.1, "How to apply an external IP input signal", on page 37

Settings:

Network Status

Indicates that the instrument is connected to the network.

If the instrument is disconnected, try "Restart Network".

Remote command:
:SYSTem:COMMunicate:BCIP<hw>:NETWork:STATus on page 72

Restart Network

Terminates the network connection of the instrument and sets it up again later. You can use this function to fix network problems.

Note: This function restarts only the connection of the instrument to the network. It does not impact the network itself.

Remote command:
:SYSTem:COMMunicate:BCIP<hw>:NETWork:RESTart on page 72

Hostname

Displays the hostname.

Displayed is the board name, that is the name of the IP data board of the
R&S SMCV100B, e.g. `SMCV100B-123456-IP-Data`.

Each instrument is delivered with an assigned hostname, a logical name which can be
used instead of the IP address. With the default network settings, the IP address is
allocated by the DHCP server. This address can change each time the instrument is
reconnected. Unlike the IP address, the hostname name does not change.

Note:

This function is password-protected. Unlock the protection level 1 to access it.

We recommend that you do not change the default network settings or the hostname
to avoid problems with the network connection.

Remote command:
`:SYSTem:COMMunicate:BCIP<hw>:NETWork:COMMon:HOSTname` on page 71

Address Mode

Selects the mode for assigning the IP address.

"Auto (DHCP)"

Assigns the IP address automatically, provided the network supports
DHCP.

"Static"   Enables you to assign the IP address manually.

Remote command:
`:SYSTem:COMMunicate:BCIP<hw>:NETWork:IPADdress:MODE` on page 71

IP Address

Displays the IP address of the instrument in the local IP data network.

By default, the R&S SMCV100B is configured to use dynamic TCP/IP configuration
and to obtain the whole address information automatically.

If the network does not support DHCP or the attempt does not succeed, the instrument
tries to obtain the IP address via Zeroconf (APIPA) protocol. IP addresses assigned via
Zeroconf start with the number blocks `169.254.*.*`.

Note: An IP address that is assigned via the Zeroconf protocol although the network
requires an IP address assigned via the DHCP server can cause network connection
failures.

Remote command:
`:SYSTem:COMMunicate:BCIP<hw>:NETWork:IPADdress` on page 71

Protocol

Sets the protocol type of the input IP data.

The current firmware supports UDP and UDP/RTP.

Remote command:
`:SYSTem:COMMunicate:BCIP<hw>:NETWork:PROTocol` on page 72

Subnet Mask

Displays the bit group of the subnet in the host identifier.

To assign the subnet mask manually, select "Address Mode > Static".

Remote command:
`:SYSTem:COMMunicate:BCIP<hw>:NETWork:IPADdress:SUBNet:MASK`
on page 71

Show Connector

Accesses a dialog that displays the physical location of the selected connector on the front/rear panel of the instrument.

MAC Address

Displays the MAC address, a unique identifier of the network adapter in the R&S SMCV100B.

Remote command:
`:SYSTem:COMMunicate:BCIP<hw>:NETWork:MACaddress` on page 72

3.6 TS player

The "TS Player" application allows you to play stream files for simulation of dedicated transport stream (TS) scenarios. Also, the R&S SMCV100B offers stream libraries containing stream files with a wide range of ready-made signals for testing systems with different transmission parameters. For supported file types, see Table 3-2.

Key features

The key features for playing stream files with "TS Player" application are:
- Support of numerous broadcast transmission standards
- Streaming of high-quality video contents
- Streaming of high-quality audio contents
- Efficient use with dedicated streams

Required options

The equipment layout for processing files of waveform libraries includes:
- R&S SMCV100B base unit (64 MSample ARB memory, 60 MHz RF bandwidth)
- Broadcast standard option for the "TS Player" application (R&S SMCVB-Kxxx)
- Enable Broadcast Standards option (R&S SMCVB-K519)
- Stream library option (R&S SMCVB-KSxx)

For more information, see data sheet.

To access and download a stream library file

The steps to access a stream library and to download stream library files is analogous as for waveform libraries. See chapter "Installation" in the user manual of the stream library at:

www.rohde-schwarz.com/manual/smcv100b/ksxx-kvxx-stream-and-waveform-libraries-user-manuals-manuals-gb1_78701-972224.html

To access the "TS Player" application

1. Select "Baseband > DTMB > Input Signal".

2. Select "Source > TS Player".

3. Select "TS Player" button.

   Opens the TS player dialog, where you can load files.

Support in broadcast standard configuration

Various broadcast baseband standards of the R&S SMCV100B support the "TS Player" application. For an overview, see the table below.

Baseband standard	"Source > TS Player"	Baseband standard	"Source > TS Player"
"ATSC/ATSC-M/H"	Yes	"DVB-S"	Yes
"ATSC 3.0"	Yes	"DVB-S2"	Yes
"DTMB"	Yes	"DVB-C"	Yes
"DVB-T"	Yes	"J.83/B"	Yes
"DVB-T2"	Yes	"DRM"	No
"ISDB-T"	Yes	"Audio AM"	No
"T-DMB/DAB"	Yes	"Audio FM"	No

The remote commands required to define these settings are described in Chapter 5.5, "TSGen subsystem", on page 62.

Settings:

3.6.1 TS Player settings

Access:

1. Follow the steps in "To access the "TS Player" application" on page 28.

2. Select "TS Player > TS-Player".
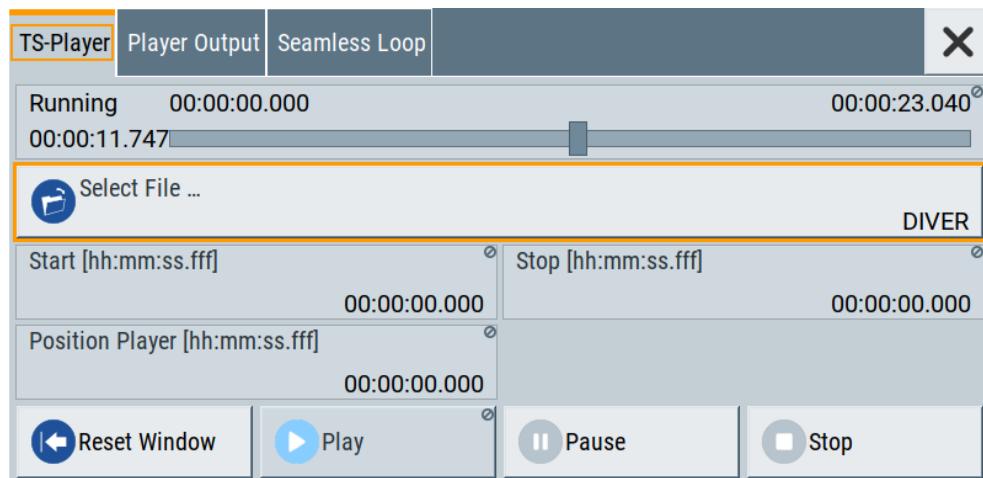
The tab provides settings to configure the general settings of the TS player application.

Settings:

Running/Position Player [hh:mm:ss:fff]
Displays the current position in time, while playing the file.

You can set an individual position via Position Player [hh:mm:ss.fff].

Remote command:
`:TSGen:CONFigure:SEEK:POSition` on page 67

Select File
Provides access to the standard "File Select" function of the instrument. The provided navigation possibilities in the dialog are self-explanatory.

See also, chapter "File and Data Management" in the R&S SMCV100B User Manual.

The dialog allows you to select user-defined, predefined and recent files. Table 3-2 lists file extensions of supported files.

Table 3-2: Supported TS player file types

File extension	Stream libraries	Remark	Option
`*.atsc_c`	ATSC/ATSC & Mobile DTV	Encrypted	R&S SMCVB-KS13
`*.dab`	T-DMB/DAB	Unencrypted	-

File extension	Stream libraries	Remark	Option
`*.dab_c`	T-DMB/DAB	Encrypted	R&S SMCVB-KS10
`*.dabp_c`	DAB+	Encrypted	R&S SMCVB-KS11
`*.eti`	T-DMB/DAB	Unencrypted	-
`*.xeti`	T-DMB/DAB	Unencrypted	-
`*.emc_c`	EMC	Encrypted	R&S SMCVB-KS15
`*.isdbt_c`	ISDB-T	Encrypted	R&S SMCVB-KS12
`*.pcap`	-	Captured IPv4 stream for ATSC 3.0 player	-
`*.t2mi`[1]	-	Unencrypted	-
`*.t2mi_c`	DVB-T2 MI	Encrypted	R&S SMCVB-KS14
`*.t2trp_c`	DVB-T2 MI	Encrypted	R&S SMCVB-KS14
`*.trp`	-	Unencrypted	-
`*.trp_c`	-	Encrypted Included in various stream libraries	R&S SMCVB-KS12 R&S SMCVB-KS17 R&S SMCVB-KS18 R&S SMCVB-KS19 R&S SMCVB-KS20
`*.bin`	-	Unencrypted	-
`*.ts`	-	Unencrypted	-
`*.mpg`	-	Unencrypted	-
`*.t10`	-	-	-

[1] For T2MI stream files, the data rate of a T2MI file is determined automatically, if the following applies:
- Data rate is not part of the TRP file header information.
- PCR information is not available.
- T2MI TRP file is not encrypted, that means not of type `*.t2mi_c`.
- TRP file has the `*.t2mi` file extension.

Remote command:

:TSGen:CONFigure:PLAYfile on page 65

:TSGen:READ:PLAYfile:LENGth? on page 69

:TSGen:READ:FMEMory on page 69

Start [hh:mm:ss.fff]

Sets the start position in the loaded player file. Data which chronologically precedes the start position is not replayed by the player.

The entered time stamp must chronologically always precede the entry under Stop.

Remote command:

:TSGen:CONFigure:SEEK:STARt on page 67

Position Player [hh:mm:ss.fff]

Displays the current play position in the file.

Remote command:

:TSGen:CONFigure:SEEK:POSition on page 67

Stop [hh:mm:ss.fff]

Sets the end position in the player file. Data which chronologically follows the end position is not replayed by the player.

When the player reaches the "Stop" position, it returns to the "Start" position (continuous play).

The entered time stamp must chronologically always follow the entry under Play.

Remote command:

:TSGen:CONFigure:SEEK:STOP on page 67

Reset Window

Resets "Start/Stop/Position Player" parameters.

Remote command:

:TSGen:CONFigure:SEEK:RESet on page 67

Play

Plays the selected file.

For supported file types, see Table 3-2.

Remote command:

:TSGen:CONFigure:COMMand on page 64

Pause

Pauses the player.

After pausing, you can resume playing the file by clicking "Play" again.

Remote command:

:TSGen:CONFigure:COMMand on page 64

Stop

Stops the player and returns to the start position.

Remote command:

:TSGen:CONFigure:COMMand on page 64

3.6.2 Player output settings

Access:

► Select "TS Player > Player Output".

The tab provides settings to configure the output of the TS player.

3.6.2.1 General settings
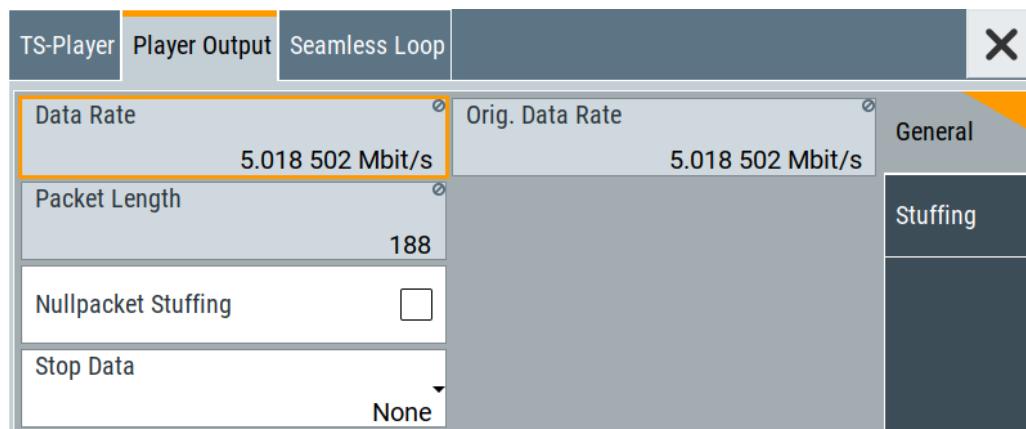
The tab provides settings to configure general player output properties.

Data Rate

Sets the output data rate of the player.

Note: If "Nullpacket Stuffing > Off", we recommend that you set the output data rate equal to the original data rate.

If you want to use a different data rate, activate "Nullpacket Stuffing". The function ensures that the data stream is replayed in the same way as it was recorded. The time references in the tables of the TS stream are also correct during replay.

Remote command:
`:TSGen:CONFigure:TSRate` on page 69

Orig. Data Rate

Displays the calculated original TS data rate.

Remote command:
`:TSGen:READ:ORIGtsrate` on page 69

Packet Length

Requires a `*.trp`, `*.trp_c`, `*.emc` or `*.emc_c` file loaded into the "TS Player" dialog. `*.trp` files are previously recorded files.

Displays the packet length of the loaded TS player file.

Remote command:
`:TSGen:CONFigure:PLENgth` on page 65

Nullpacket Stuffing

Requires a `*.trp`, `*.trp_c`, `*.emc` or `*.emc_c` file loaded into the "TS Player" dialog. `*.trp` files are previously recorded files.

Activates nullpacket stuffing.

By default nullpacket stuffing is deactivated. The output data rate of the TS player equals the original data rate as defined in the TS player file. Equal rates ensure that the time references in the tables of the played TS stream are correct during replay.

"On"	Activate stuffing, if you need a higher rate than the original data rate. Null packets are inserted into the data stream. To ensure correct time references in the stream tables, activate program clock reference correction. See "PCR, DTS/PTS" on page 36.
"Off"	Deactivate stuffing, if you want to use the same data rate as the original data rate.

Remote command:
:TSGen:CONFigure:STUFfing on page 68

Stop Data
Requires a *.trp, *.trp_c, *.emc or *.emc_c file loaded into the "TS Player" dialog. *.trp files are previously recorded files.

Ensures that a standardized TS data stream is always output at the TS output at the rear of the R&S SMCV100B.

In pause or stop status, the TS generator generates "test packets", which have data and header parts that can be configured using the Test TS Packet.

Remote command:
:TSGen:CONFigure:STOPdata on page 68

3.6.2.2 Stuffing settings
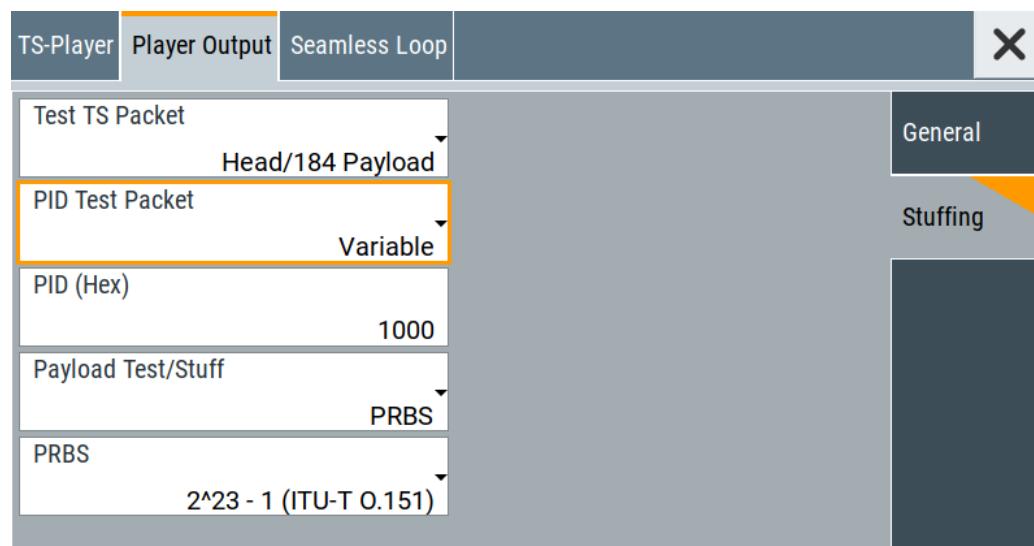
The tab provides settings to configure stuffing.

Settings

Test TS Packet

Specifies the structure of the test transport stream packet that is fed to the modulator.

"Head/184 Payload"

A sync byte (0x47) followed by three header bytes and 184 payload bytes.

"Sync/187 Payload"

A sync byte (0x47) followed by 187 payload bytes.

"Head/200 Payload"

A sync byte (0x47) followed by three header bytes and 200 payload bytes.

"Sync/203 Payload"

A sync byte (0x47) followed by 203 payload bytes.

"Head/204 Payload"

A sync byte (0x47) followed by three header bytes and 204 payload bytes.

"Sync/207 Payload"

A sync byte (0x47) followed by 207 payload bytes.

Remote command:
:TSGen:CONFigure:TSPacket on page 68

PID Test Packet

If a header is present in the test packet ("Test TS Packet > Head/184 Payload"), you can specify a fixed or variable packet identifier (PID).

"Null"　　　　　The header of the test transport stream packets has a fixed setting of null packet header 1FFF (hex).

"Variable"　　　Uses the header value defined with PID (Hex).

Remote command:
:TSGen:CONFigure:PIDTestpack on page 65

PID (Hex)

Sets the PID.

If "PID Test Packet > Null", "PID (Hex) = 1FFF" is fixed.

If "PID Test Packet > Variable", you can edit the value.

Remote command:
:TSGen:CONFigure:PID on page 65

Payload Test/Stuff

Defines the payload area content of the TS packet.

"PRBS"   PRBS data in accordance with ITU-T O.151
                   See also chapter "Internal Modulation Data" in the R&S SMCV100B
                   User Manual.

"0x00"   Exclusively 00 (hex) data

"0xFF"   Exclusively FF (hex) data

Remote command:
:TSGen:CONFigure:PAYLoad on page 64

PRBS

Sets the length of the PRBS sequence.

You can select a PRBS 15 or a PRBS 23 sequence as specified by ITU-T O.151.

Remote command:
:TSGen:CONFigure:PRBS[:SEQuence] on page 66

3.6.3 Seamless loop settings

Displaying the tab requires a `*.trp`, `*.trp_c`, `*.emc` or `*.emc_c` file loaded into the
"TS Player" dialog. `*.trp` files are previously recorded files.

Access:

► Select "TS Player > Seamless Loop".
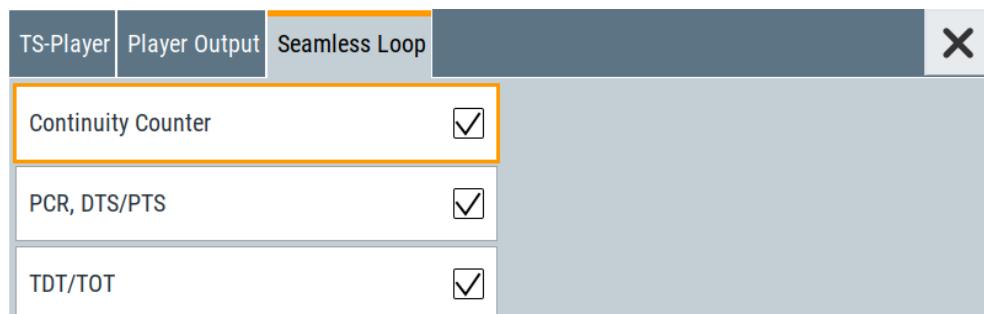
The tab provides settings to configure settings for playing the file in a loop.

Settings:

Continuity Counter

Activates the correction of the continuity counters in the replayed TS data stream. The
correction allows you to decode the stream without interruption when the play file is
looping.

Remote command:
:TSGen:CONFigure:SEAMless:CC on page 66

PCR, DTS/PTS

Activates the correction of time stamps in the replayed TS data stream. The correction allows you to decode the stream without interruption when the play file is looping.

If you set "Nullpacket Stuffing = On" and "PCR, DTS/PTS = On", the time stamps in the streams are corrected when nullpackets are inserted into the stream.

Remote command:

TDT/TOT

Activates the correction of the time and date table in the replayed TS data stream. The correction allows you to decode the stream without interruption when the play file is looping.

Remote command:

3.7 Global connector settings

The "Input Signal" dialog, the "Trigger/Marker/Clock" dialog and "Trigger In", "Marker" and "Clock" tabs in "Baseband > ARB/Custom Digital Mod" configuration dialogs provide quick access to the related connector settings. Click the "Global Connectors" button to access the settings.

See also chapter "Global connector settings" in the user manual.

4 Performing DTMB signal generation tasks

This chapter tells you how to configure the R&S SMCV100B to generate signals for simple receiver tests.

4.1 Configuring the input signal

This chapter provides an overview of the different input signals, that the R&S SMCV100B uses as modulation data.

4.1.1 How to apply an external IP input signal

To connect the R&S SMCV100B to local IP data network

1. Connect the IP source to the "IP Data" connector of the R&S SMCV100B.
   See chapter "Connecting to IP Data Interface" in the R&S SMCV100B Getting Started user manual.

2. Select "Input Signal > General > Source > External".

3. Select "Input Signal > General > Input > IP".

4. In the "IP Channel x" side tab, click "Local IP Data Network".

   By default, the R&S SMCV100B assigns the IP address automatically using DHCP ("Address Mode > Auto (DHCP)").

5. If "Network Status > Disconnected", try "Restart Network".
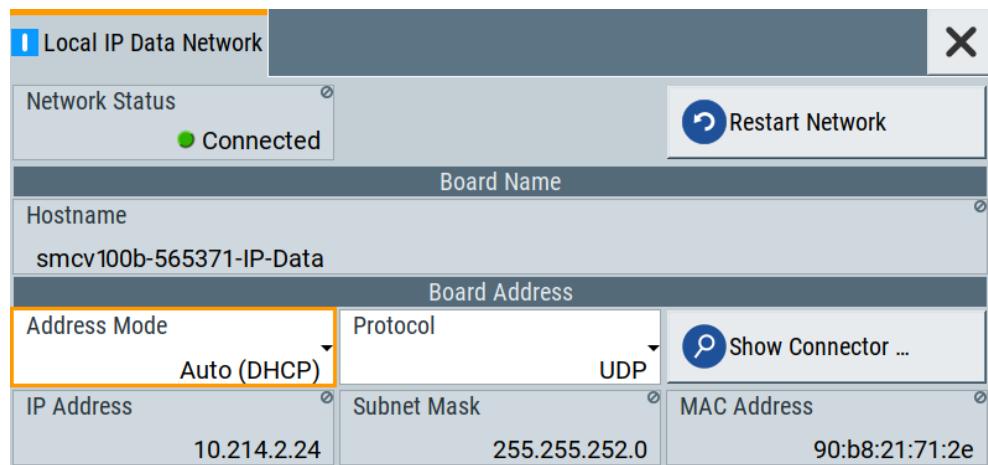
The R&S SMCV100B is connected to the local IP data network.

6. If DHCP does not assign an IP address, assign the IP address manually.
   See chapter "How to Assign the IP Address" in the R&S SMCV100B user manual.

7. Specify the protocol type of the input IP data.
   The current firmware supports UDP and UDP/RTP.

To configure an external IP input signal

The R&S SMCV100B is connected to a local IP data network, see "To connect the R&S SMCV100B to local IP data network" on page 37.

1. Specify general IP input signal properties:

   a) Select "Input Signal > General > Source > External".
   b) Select "Input > IP".
   c) Specify the IP TS Channel, e.g. "IP TS Channel > 1".

   The "IP Channel 1" side tab appears, where you can configure the IP connection for channel 1 and channel-independent local IP network settings.
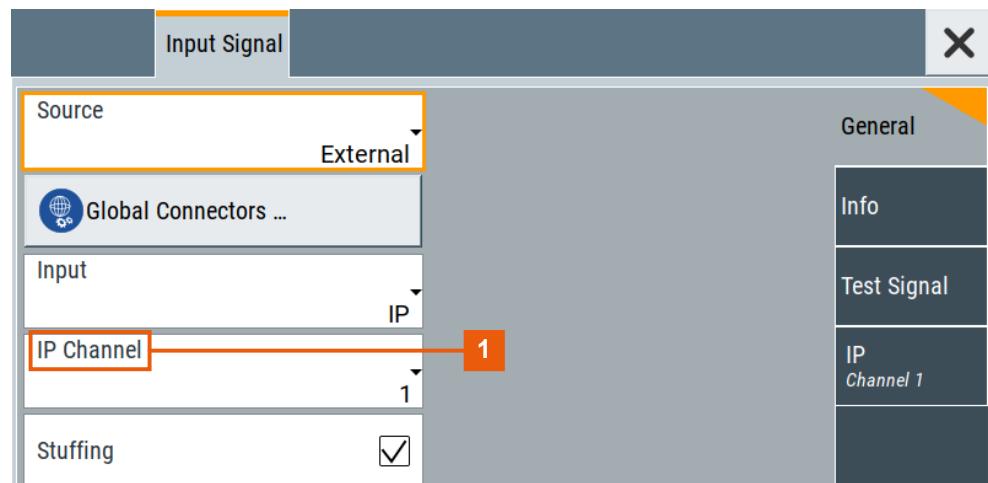
1 = IP channel notation: IP TS Channel

2. Optionally, if supported, activate "Stuffing" to adjust the TS data rate.

3. Specify IP TS channel properties, e.g. for "IP TS Channel > 1":

   a) Define the input type, e.g. "Type > Multicast".
   b) Specify the "Multicast Address" that is the destination IPv4 address of the IP connection.
      Note: Use the destination address also in the IP data source, e.g. a stream program.
   c) Specify the port that is the destination port of the IP connection.
      Note: Use the destination port also in the IP data source.
   d) Specify the IGMPv3 source address that is the source IPv4 address of the IP connection.
      A source address different from "0.0.0.0" accepts only data originating from the specified IP address.
   e) Optionally, to check availability of the "IGMPv3 Source Address", click "Ping Source Address"
      ● If "Ping Result > Ping: Successful", the source address is available.
      ● If "Ping Result > Ping: Transmit Failed. Destination Host Unreachable", try another address.
   f) Optionally, specify a name for the IP connection, e.g. "Alias > Service".
   g) Select "Input IP > On", to activate the IP channel.
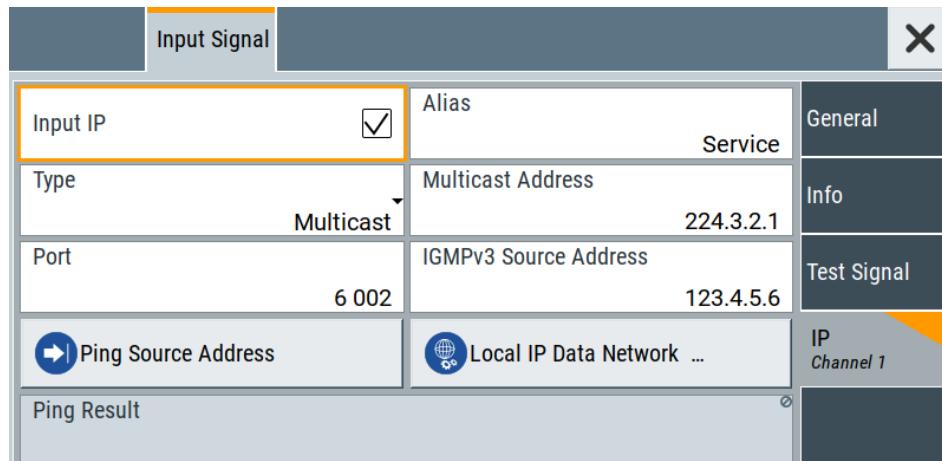
The R&S SMCV100B is prepared for receiving IP TS data that is input at the "IP Data" connector.

Monitor IP data stream properties in the "Info" side tab, see Chapter 4.2.1, "How to monitor external IP input data", on page 43.

4.1.2 How to apply an external TS input signal

To connect to the external TS input interface

1. Use a double-shielded 75 Ω BNC cable for connection between R&S SMCV100B and the external MPEG TS data source.
    See also Section "Cable selection and electromagnetic interference (EMI)" in the R&S SMCV100B Getting Started user manual.

2. At the R&S SMCV100B, connect the cable to the "User 1" connector.
    The connector is on the rear panel of the R&S SMCV100B.
    How to: Section "To connect to pluggable connectors" in the R&S SMCV100B Getting Started user manual.

To specify the TS input interface at the R&S SMCV100B

The R&S SMCV100B is connected to an MPEG TS data source via the "User 1" connector.

1. Select "Input Signal > General > Source > External".

2. Select "General > Global Connectors".

3. In the "Global Connectors" dialog, configure the "User 1" connector for a TS input signal:

    a) Select "Direction > Input".
    b) Select "Signal > TS".
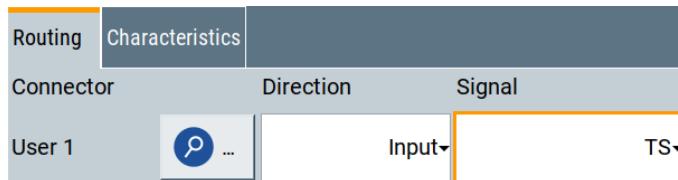
To configure an external TS input signal

The R&S SMCV100B is prepared for receiving a TS input signal at the "User 1" connector.

1. Specify general TS input signal properties:

    a) Select "Input Signal > General > Source > External".
    b) Select "Input > TS IN".
    c) Specify the format of the input signal:
        *   Select "ASI", if you have a source supporting ASI format.
        *   Select "SMPTE 310", if you have a source supporting SMPTE 310 format.

2. Optionally, activate "Stuffing" to adjust the TS data rate.

You can further specify the payload of the stuffing data, see "Test Signal > Payload Test/Stuff."

Input Signal			
Source External			**General**
🌐 Global Connectors …			**Info**
Input TS IN			**Test Signal**
Input Format ASI			
Stuffing ☑			
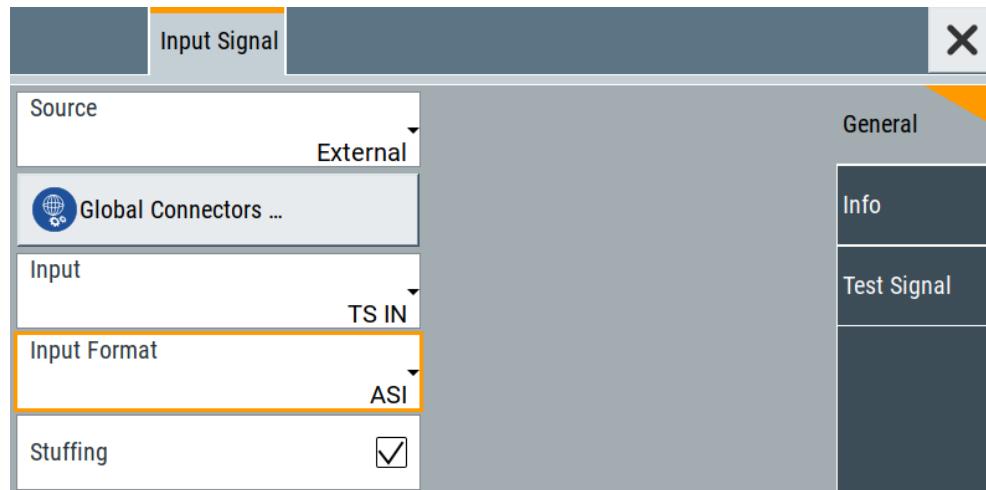
The R&S SMCV100B is prepared for receiving TS data that is input at the "User 1" connector.

Monitor TS data stream properties in the "Info" side tab, see Chapter 4.2.2, "How to monitor an external TS input signal", on page 43.

4.1.3   How to generate an internal TS signal

To play a TS file with the "TS Player"

1. Select "Input Signal > Source > TS Player".

    The "TS Player" button appears below.

2. Click "TS Player".

    The "TS Player" dialog for playing TS data files opens.

3. Click "Play" to play the default file `DIVER.trp`.
    Playing the file requires no option.

To load and play a stream library file

1. Load the file from its storage location:

    ● External storage device (HDD, memory stick): Load the file from the `/usb/` directory.
    ● Internal memory (SSD): Load the file from the user directory `/var/user/`

    Note: Library files are encrypted files. Loading the library file at the R&S SMCV100B requires installation of the corresponding library option. See "Required options" on page 27.

2. To load the file at the R&S SMCV100B, open the "TS Player" application in digital broadcast standard ("<Broadcast_Standard>") dialogs:

   a) Select "Baseband" > "<Broadcast_Standard>" > "Input Signal".
   b) Select "Source" > "TS Player".
   c) Select "TS Player" button.
   d) Select "Select File".

3. To select the file, navigate to the storage location (1).

4. Select "TS-Player" > "Play".
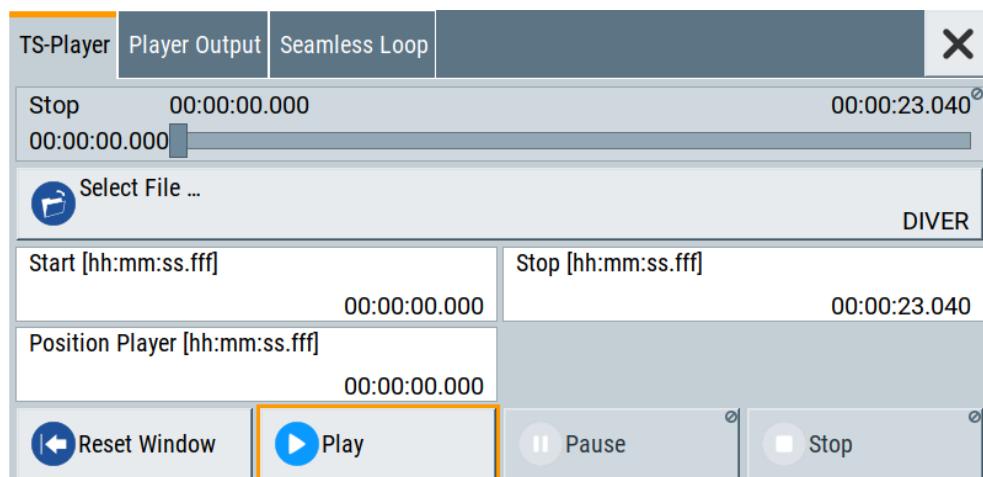
The R&S SMCV100B processes the stream file.

5. Select "<Broadcast_Standard>" > "State" > "On", to activate the baseband signal.

6. In the block diagram, select "RF" > "On".

   The stream file is modulated onto the RF carrier and output at the "RF 50 Ω" connector.

4.2 Monitoring the input signal

This chapter provides an overview of the different input signals, that the R&S SMCV100B uses as modulation data.

4.2.1 How to monitor external IP input data

The R&S SMCV100B receives external IP input data as described in Chapter 4.1.1, "How to apply an external IP input signal", on page 37.

► Select "Input Signal > Info"
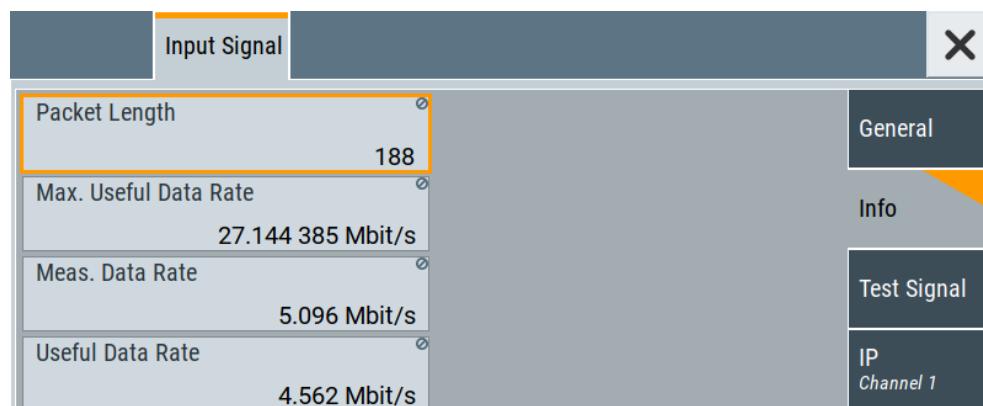
The "Info" side tab displays physical properties of the input IP stream data.

The standard packet length is 188 byte. The maximum useful data rate is specified by the broadcast standard.

The measured data rate is lower and depends on the TS source settings. The useful data rate is lower than the measured data rate due to null packets present in the transport stream.

If "Stuffing > On", the useful data rate can be lower than the maximum useful data rate.

4.2.2 How to monitor an external TS input signal

The R&S SMCV100B receives external TS input data as described in Chapter 4.1.2, "How to apply an external TS input signal", on page 40.

► Select "Input Signal > Info"
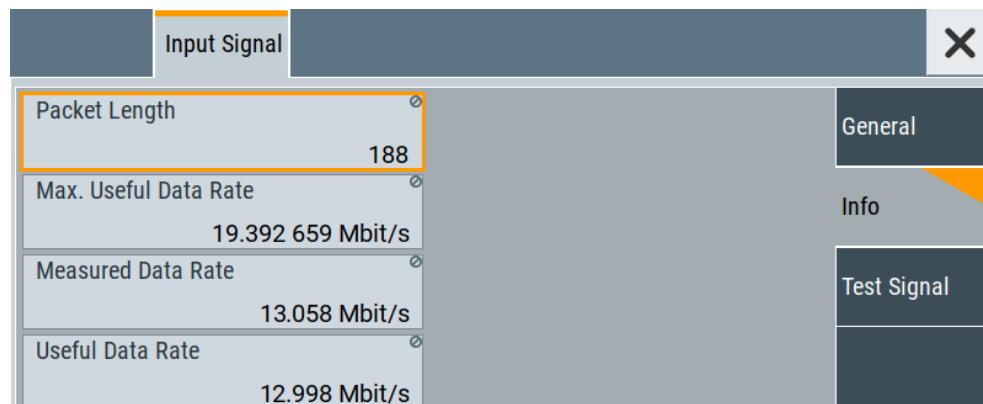
The "Info" side tab displays physical properties of the input TS stream data.

4.2.3 How to monitor an internal TS player signal

The R&S SMCV100B receives internal TS input data as described in Chapter 4.1.3, "How to generate an internal TS signal", on page 41.

► Select "Input Signal > Info"
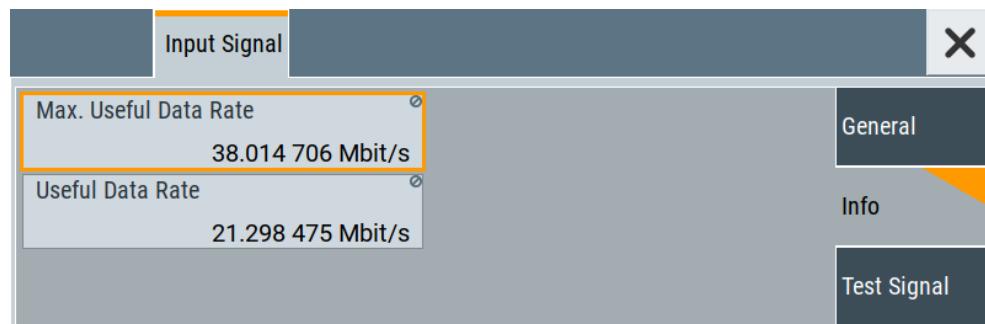
The "Info" side tab displays physical properties of the TS player stream data.

5 Remote-control commands

The following commands are required to generate signals with the DTMB option in a remote environment. We assume that the R&S SMCV100B has already been set up for remote operation in a network as described in the R&S SMCV100B documentation. A knowledge about the remote control operation and the SCPI command syntax is assumed.

ⓘ **Conventions used in SCPI command descriptions**

For a description of the conventions used in the remote command descriptions, see section "Remote-Control Commands" in the R&S SMCV100B user manual.

Common suffixes

The following common suffixes are used in the remote commands:

Suffix	Value range	Description
SOURce<hw>	1	Available baseband signals

Programming examples

This description provides simple programming examples. The purpose of the examples is to present **all** commands for a given task. In real applications, one would rather reduce the examples to an appropriate subset of commands.

The programming examples have been tested with a software tool which provides an environment for the development and execution of remote tests. To keep the example as simple as possible, only the "clean" SCPI syntax elements are reported. Non-executable command lines (e.g. comments) start with two // characters.

At the beginning of the most remote control program, an instrument preset/reset is recommended to set the instrument to a definite state. The commands *RST and SYSTem:PRESet are equivalent for this purpose. *CLS also resets the status registers and clears the output buffer.

The following commands specific to the DTMB are described here:

5.1 General commands

Example: Saving current configuration

```
SOURce1:BB:DTMB:SETTing:STORe "/var/user/my_dtmb"
// Saves the file "my_dtmb.dtmb" in the directory as above.
*RST
SOURce1:BB:DTMB:SETTing:CATalog?
// Response: "my_dtmb"
SOURce1:BB:DTMB:SETTing:LOAD "/var/user/my_dtmb"

SOURce1:BB:DTMB:STATe 1
SOURce1:BB:DTMB:SETTing:DELete "/var/user/my_dtmb"
```

Example: Configuring the carrier mode

```
//*******************************************************************************
// Enable multi-carrier mode.
//*******************************************************************************
SOURce1:BB:DTMB:SINGle?
// Response: "0"
// Multi-carrier mode is enabled.

//*******************************************************************************
// Enable single-carrier mode and dual pilot tone.
//*******************************************************************************
SOURce1:BB:DTMB:SINGle ON
// Single-carrier mode is enabled.
SOURce1:BB:DTMB:DUAL:PILot ON
```

Commands

[:SOURce<hw>]:BB:DTMB:PRESet

Sets the parameters of the digital standard to their default values (`*RST` values specified for the commands).

Not affected is the state set with the command `SOURce<hw>:BB:DTMB:STATe`.

Setting parameters:

<Preset>   select

Example: See Example"Saving current configuration" on page 46.

Usage: Event

Manual operation: See "Set To Default" on page 11

[:SOURce<hw>]:BB:DTMB:STATe <State>

Activates the standard and deactivates all the other digital standards and digital modulation modes in the same path.

Parameters:

<State>   1 | ON | 0 | OFF

                  *RST: 0

Example: See Example"Saving current configuration" on page 46.

Manual operation: See "State" on page 11

[:SOURce<hw>]:BB:DTMB:SETTing:CATalog?

Queries the files with settings in the default directory. Listed are files with the file extension `*.dtmb`.

Return values:

<FileNames>   <filename1>,<filename2>,...

                  Returns a string of filenames separated by commas.

Example: See Example"Saving current configuration" on page 46.

Usage: Query only

Manual operation: See "Save/Recall" on page 11

[:SOURce<hw>]:BB:DTMB:SETTing:DELete <Delete>

Deletes the selected file from the default or the specified directory. Deleted are files with extension `*.dtmb`.

Parameters:

<Filename>   "<filename>"

                  Filename or complete file path; file extension can be omitted

Example: See Example"Saving current configuration" on page 46.

Usage: Setting only

Manual operation: See "Save/Recall" on page 11

[:SOURce<hw>]:BB:DTMB:SETTing:LOAD <Recall>

Loads the selected file from the default or the specified directory. Loaded are files with extension `*.dtmb`.

Parameters:

<Recall>   string

Example:	See Example"Saving current configuration" on page 46.
Manual operation:	See "Save/Recall" on page 11

[:SOURce<hw>]:BB:DTMB:SETTing:STORe <Save>

Saves the current settings into the selected file; the file extension (`*.dtmb`) is assigned automatically.

Parameters:

<Save>   string

Example:	See Example"Saving current configuration" on page 46.
Manual operation:	See "Save/Recall" on page 11

[:SOURce<hw>]:BB:DTMB:SINGle <DtmbSingle>

Enables/disables single carrier mode.

Parameters:

<DtmbSingle>   1 | ON | 0 | OFF

                                 *RST: 0

Example:	See Example"Configuring the carrier mode" on page 46.
Manual operation:	See "Single Carrier Mode" on page 11

[:SOURce<hw>]:BB:DTMB:DUAL:PILot <DtmbDualPilot>

Enables/disables insertion of the dual pilot tone.

Parameters:

<DtmbDualPilot>   1 | ON | 0 | OFF

                                 *RST: 0

Example:	See Example"Configuring the carrier mode" on page 46.
Manual operation:	See "Dual Pilot Tone" on page 11

5.2 Input signal commands

The section contains the commands for configuring the input signal. It also contains commands for querying IP input information.

For configuring IP channel settings and local IP data network parameters, see:

- Chapter 5.2.4, "IP subsystem", on page 55
- Chapter 5.6, "BCIP subsystem", on page 70

Commands

5.2.1 General commands

Example: Configuring general input signal properties

```
SOURce1:BB:DTMB:SOURce EXT

SOURce1:BB:DTMB:INPut?
// Response: "TS"
SOURce1:BB:DTMB:INPut:FORmat?
// Response: "ASI"
SOURce1:BB:DTMB:INPut IP
SOURce1:BB:DTMB:INPut:TSCHannel 2
SOURce1:BB:DTMB:STUFfing ON
```

Commands

[:SOURce<hw>]:BB:DTMB:SOURce <DtmbSource>

Sets the modulation source for the input signal.

Parameters:

<DtmbSource>   EXTernal | TSPLayer | TESTsignal

                     *RST: EXTernal

Example: See Example"Configuring general input signal properties"
on page 49.

Manual operation: See "Source" on page 13

[:SOURce<hw>]:BB:DTMB:INPut <DtmbSource>

Sets the external input interface.

Parameters:

<DtmbSource>   TS | IP

                     *RST: TS

Example:	See Example"Configuring general input signal properties" on page 49.
Manual operation:	See "Input" on page 13

[:SOURce<hw>]:BB:DTMB:INPut:FORMat <DtmbFormat>

Sets the format of the input signal.

Parameters:

<DtmbFormat>   ASI | SMPTE

*RST: ASI

Example:	See Example"Configuring general input signal properties" on page 49.
Manual operation:	See "Input Format" on page 13

[:SOURce<hw>]:BB:DTMB:INPut:TSCHannel <DtmbIpTsChannel>

Selects the IP-based transport stream (TS) channel. You can select 1 out of 4 IP TS channels as input at the "IP Data" interface.

To configure a particular channel, see Chapter 3.2.4, "IP channel x settings", on page 18.

For configuring IP channel settings and local IP data network parameters, see:

- Chapter 5.2.4, "IP subsystem", on page 55
- Chapter 5.6, "BCIP subsystem", on page 70

Parameters:

<DtmbIpTsChannel>   1 | 2 | 3 | 4

*RST: 1

Example:	See Example"Configuring general input signal properties" on page 49.
Manual operation:	See "IP TS Channel" on page 14

[:SOURce<hw>]:BB:DTMB:STUFfing <DtmbStuffing>

Activates stuffing.

Parameters:

<DtmbStuffing>   1 | ON | 0 | OFF

*RST: 1

Example:	See Example"Configuring general input signal properties" on page 49.
Manual operation:	See "Stuffing" on page 14

5.2.2 Info commands

Example: Querying input signal properties

```
SOURce1:BB:DTMB:SOURce EXT


//********************************************************************************
// Query properties of input signals from TS IN interface.
//********************************************************************************
SOURce1:BB:DTMB:INPut TS
SOURce1:BB:DTMB:PACKetlength?
// Response: "P188"
SOURce1:BB:DTMB:USEFul:RATE:MAX?
// Response in MBit/s: "21.657600"
SOURce1:BB:DTMB:INPut:DATArate?
// Response in MBit/s: "7.430288"
SOURce1:BB:DTMB:USEFul:RATE?
// Response in MBit/s: "6.762512"

//********************************************************************************
// Query properties of input signals from IP Data interface.
//********************************************************************************
SOURce1:BB:DTMB:INPut IP
// You can query input signal properties for one IP TS channel only.
// Query properties for , e.g., IP TS channel 2.
SOURce1:BB:DTMB:INPut:TSCHannel 2
SOURce1:BB:DTMB:PACKetlength?
// Response: P188
SOURce1:BB:DTMB:USEFul:RATE:MAX?
// Response in MBit/s: "21.657600"
SOURce1:BB:DTMB:INPut:DATArate?
// Response in MBit/s: "5.032384"
SOURce1:BB:DTMB:USEFul:RATE?
// Response in MBit/s: "4.560128"

//********************************************************************************
// Query properties of input signals from internal TS Player.
//********************************************************************************
SOURce1:BB:DTMB:SOURce TSPL
SOURce1:BB:DTMB:USEFul:RATE:MAX?
// Response in MBit/s: "21.657600"
SOURce1:BB:DTMB:USEFul:RATE?
// Response in MBit/s: "2.504512"
```

For configuring IP channel settings and local IP data network parameters, see:

- Chapter 5.2.4, "IP subsystem", on page 55
- Chapter 5.6, "BCIP subsystem", on page 70

Commands

[:SOURce<hw>]:BB:DTMB:PACKetlength?

Queries the packet length of the external transport stream in bytes.

Return values:

<DtmbPLength>	P188	INValid
	P188
	188 byte packets specified for serial input ("Input > TS IN") and parallel input ("Input > IP").
	INValid
	Packet length does not match the specified length.
	*RST: INValid

Example:	See Example"Querying input signal properties" on page 51.
Usage:	Query only
Manual operation:	See "Packet Length" on page 15

[:SOURce<hw>]:BB:DTMB:USEFul[:RATE]?

Queries the data rate of useful data r_{useful} of the external transport stream. The data rate is measured at the input of the installed input interface.

Return values:

<DtmbUseful>	float	
	Range:	0 to 999999999
	Increment:	1
	*RST:	0

Example:	See Example"Querying input signal properties" on page 51.
Usage:	Query only
Manual operation:	See "Useful Data Rate" on page 16

[:SOURce<hw>]:BB:DTMB:USEFul[:RATE]:MAX?

Queries the maximum data rate, that is derived from the current modulation parameter settings.

The value is the optimal value at the TS input interface, that is necessary for the modulator.

Return values:

<DtmbMaxUse>	integer
	Range: 0 to 999999999
	Increment: 1
	*RST: 0

Example: See Example"Querying input signal properties" on page 51.

Usage: Query only

Manual operation: See "Max. Useful Data Rate" on page 15

[:SOURce<hw>]:BB:DTMB[:INPut]:DATarate?

Queries the measured value of the data rate of one of the following:

- External transport stream including null packets input at "User 1" connector
- External transport stream including null packets input at "IP Data/LAN" connector (TSoverIP)

The value equals the sum of useful data rate r_{meas} and the rate of null packets r_0:

$$r_{meas} = r_{meas} + r_0$$

Return values:

<DtmbMeas>	float
	Range: 0 to 999999999
	Increment: 1
	*RST: 0

Example: See Example"Querying input signal properties" on page 51.

Usage: Query only

Manual operation: See "Measured Data Rate" on page 16

5.2.3 Test signal commands

Example: Configure test signal properties

```
SOURce1:BB:DTMB:SOURce TEST
SOURce1:BB:DTMB:TESTsignal?
// Response: "TTSP"
// The test signal consists of test TS packets.

//*******************************************************************************
// Configure test signal properties.
//*******************************************************************************
SOURce1:BB:DTMB:TSPacket H184
SOURce1:BB:DTMB:PIDTestpack NULL
SOURce1:BB:DTMB:PID?
// Response in decimal representation: "8191"
```

```
// Response in hexadecimal representation: "1FFF"
SOURce1:BB:DTMB:PIDTestpack VAR
SOURce1:BB:DTMB:PID 4607
// Corresponds to "11FF" in hexadecimal representation.
SOURce1:BB:DTMB:PAYLoad PRBS
SOURce1:BB:DTMB:PRBS P23_1
```

Commands

[:SOURce<hw>]:BB:DTMB:TESTsignal <DtmbTestSig>

Queries the test signal, that consists of test TS packets.

Parameters:

<DtmbTestSig>	TTSP
	Test TS packet with standardized packet data used as modulation data in the transport stream.
	*RST: TTSP

Example:	See Example"Configure test signal properties" on page 53.
Manual operation:	See "Test Signal" on page 14

[:SOURce<hw>]:BB:DTMB:TSPacket <DtmbTestTsPack>

Specifies the structure of the test transport stream packet that is fed to the modulator.

Parameters:

<DtmbTestTsPack>	H184	S187
	*RST: H184

Example:	See Example"Configure test signal properties" on page 53.
Manual operation:	See "Test TS Packet" on page 17

[:SOURce<hw>]:BB:DTMB:PAYLoad <DtmbPayload>

Defines the payload area content of the TS packet.

Parameters:

<DtmbPayload>	H00	HFF	PRBS
	*RST: PRBS

Example:	See Example"Configure test signal properties" on page 53.
Manual operation:	See "Payload Test/Stuff." on page 17

[:SOURce<hw>]:BB:DTMB:PID <DtmbPID>

Sets the PID.

Parameters:

<DtmbPID>

integer

Range: #H0000 to #H1FFF
*RST: #H1FFF

Example: See Example"Configure test signal properties" on page 53.

Manual operation: See "PID (Hex)" on page 17

[:SOURce<hw>]:BB:DTMB:PIDTestpack <DtmbSource>

If a header is present in the test packet ("Test TS Packet > Head/184 Payload"), you can specify a fixed or variable packet identifier (PID).

Parameters:

<DtmbSource>

NULL | VARiable

*RST: NULL

Example: See Example"Configure test signal properties" on page 53.

Manual operation: See "PID Test Packet" on page 17

[:SOURce<hw>]:BB:DTMB:PRBS[:SEQuence] <DtmbPrbs>

Sets the length of the PRBS sequence.

You can select a PRBS 15 or a PRBS 23 sequence as specified by ITU-T O.151.

Parameters:

<DtmbPrbs>

P23_1 | P15_1

*RST: P23_1

Example: See Example"Configure test signal properties" on page 53.

Manual operation: See "PRBS" on page 17

5.2.4 IP subsystem

The `SOURce:BB:INPut:IP` subsystem contains the commands for configuring input IP data from a local IP data network.

To configure local IP data network parameters, see Chapter 5.6, "BCIP subsystem", on page 70.

Common suffixes

The following common suffixes are used in the `SOURce:BB:INPut:IP` remote commands:

Suffix	Value range	Description
IP<ch>	1 to 4	IP channel number

Example: Configure IP channel 2 properties

```
// Use the data from IP channel 2 as input for modulation data.
SOURce1:BB:INPut:IP2:STATe ON
// Specify alias as "Alias 2".
SOURce1:BB:INPut:IP2:ALIas "Alias 2"

//*********************************************************************************
// Define Unicast properties.
//*********************************************************************************
SOURce1:BB:INPut:IP2:TYPe UNI
// Local IP data interface is configured for Unicast reception
SOURce1:BB:INPut:IP2:PORT 6002

//*********************************************************************************
// Define multicast properties.
//*********************************************************************************
SOURce1:BB:INPut:IP2:TYPe MULT
// Local IP data interface is configured for Multicast reception
SOURce1:BB:INPut:IP2:MULTicast:ADDRess?
// Response: "226.0.0.0"
SOURce1:BB:INPut:IP2:IGMP:SOURce:ADDRess?
// Response: "0.0.0.0"
SOURce1:BB:INPut:IP2:IGMP:SOURce:ADDRess "192.168.10.1"
SOURce1:BB:INPut:IP2:IGMP:SOURce:PING
SOURce1:BB:INPut:IP2:IGMP:SOURce:RESult?
// Response: "Ping: Successful"
```

Commands

[:SOURce<hw>]:BB:INPut:IP<ch>[:STATe] <Alias>

Activates/deactivates the "IP Channel x" as IP input.

Specify the current IP TS Channel with the command
`SOURce1:BB:DigStd:INPut:TSCHannel`. `DigStd` stands for the IP TS Channel in the corresponding broadcast standard.

Parameters:

<Alias>	1 | ON | 0 | OFF
	*RST: 0

Example:	See Example"Configure IP channel 2 properties" on page 56.
Manual operation:	See "Input IP" on page 19

[:SOURce<hw>]:BB:INPut:IP<ch>:ALias <Alias>

Specifies an alias, i.e. name for the IP connection.

Parameters:

<Alias>	string

Example:	See Example"Configure IP channel 2 properties" on page 56.
Manual operation:	See "Alias" on page 19

[:SOURce<hw>]:BB:INPut:IP<ch>:PORT <Port>

Sets the port of the input IP data at the "IP Data" connector.

Parameters:

<Port>	integer
	Range: 0 to 65535
	*RST: 6002

Example:	See Example"Configure IP channel 2 properties" on page 56.
Manual operation:	See "Port" on page 20

[:SOURce<hw>]:BB:INPut:IP<ch>:TYPE <Type>

Sets the IP input type.

Parameters:

<Type>	UNIcast | MULTicast
	UNIcast
	Analyzes all unicast IP packets that arrive at the specified port. See `[:SOURce<hw>]:BB:INPut:IP<ch>:PORT` on page 57.
	MULTicast
	When an IP address is in the multicast address range, an attempt is made to join a multicast group using IGMP. Set multicast address and port.
	See:
	`[:SOURce<hw>]:BB:INPut:IP<ch>:MULticast:ADDRess` on page 58
	`[:SOURce<hw>]:BB:INPut:IP<ch>:PORT` on page 57
	*RST: UNIcast

Example:	See Example"Configure IP channel 2 properties" on page 56.

Manual operation: See "Type" on page 20

[:SOURce<hw>]:BB:INPut:IP<ch>:MULticast:ADDRess

Sets the destination IP address (IPv4) of the IP connection.

Parameters:
<Address>   string

    Range: 224.0.0.0 to 239.255.255.255

Example: See Example"Configure IP channel 2 properties" on page 56.

Manual operation: See "Multicast Address" on page 20

[:SOURce<hw>]:BB:INPut:IP<ch>:IGMP[:SOURce]:ADDRess

Specifies the IGMP source address of the network.

Parameters:
<Address>   string

Example: See Example"Configure IP channel 2 properties" on page 56.

Manual operation: See "IGMPv3 Source Address" on page 20

[:SOURce<hw>]:BB:INPut:IP<ch>:IGMP[:SOURce]:PING

Triggers pinging of the IGMP source address in the local IP data network. Query the result via `[:SOURce<hw>]:BB:INPut:IP<ch>:IGMP[:SOURce]:RESult?` on page 58.

Example: See Example"Configure IP channel 2 properties" on page 56.

Usage: Event

Manual operation: See "Ping Source Address" on page 20

[:SOURce<hw>]:BB:INPut:IP<ch>:IGMP[:SOURce]:RESult?

Queries the result of pinging the IGMP source address.

See `[:SOURce<hw>]:BB:INPut:IP<ch>:IGMP[:SOURce]:PING` on page 58.

Return values:
<PingResult>   string

    Returns ping messages.

Example: See Example"Configure IP channel 2 properties" on page 56.

Usage: Query only

Manual operation: See "Ping Result" on page 20

5.3 Coding commands

The section contains commands to configure coding.

Example: Configure coding properties

```
SOURce1:BB:DTMB:CHANnel:BANDwidth BW_8
SOURce1:BB:DTMB:CONStel D64
SOURce1:BB:DTMB:RATE R06
SOURce1:BB:DTMB:GUARd G945
SOURce1:BB:DTMB:FRAMes ON
SOURce1:BB:DTMB:GIC CONS
SOURce1:BB:DTMB:TIME:INTerleaver I720
```

Commands

[:SOURce<hw>]:BB:DTMB:CHANnel[:BANDwidth] <DtmbBandwidth>

Selects the channel bandwidth.

Parameters:

<DtmbBandwidth>   BW_6 | BW_7 | BW_8

        *RST: BW_8

Example: See Example"Configure coding properties" on page 59.

Manual operation: See "Channel Bandwidth" on page 21

[:SOURce<hw>]:BB:DTMB:CONStel <DtmbConstel>

Defines the constellation.

Parameters:

<DtmbConstel>   D4 | D4NR | D16 | D32 | D64

        D4
        4QAM

        D4NR
        4QAM-NR

        D16
        16QAM

        D32
        32QAM

D64
64QAM

*RST: D4

Example:	See Example"Configure coding properties" on page 59.
Manual operation:	See "Constellation" on page 22

[:SOURce<hw>]:BB:DTMB:FRAMes <DtmbFrames>

Defines whether a control frame is added to each signal frame group or not.

Parameters:

<DtmbFrames>   1 | ON | 0 | OFF

*RST: 0

Example:	See Example"Configure coding properties" on page 59.
Manual operation:	See "Control Frames" on page 22

[:SOURce<hw>]:BB:DTMB:GIC <DtmbGuardPN>

Defines the initial condition of the PN sequences in the frame headers.

Parameters:

<DtmbGuardPN>   VAR | CONSt

VAR
Uses the definition of the table in the standard.

CONSt
Uses the initial condition of index 0 for all signal frames.

*RST: VAR

Example:	See Example"Configure coding properties" on page 59.
Manual operation:	See "Guard Interval PN" on page 23

[:SOURce<hw>]:BB:DTMB:GUARd <DtmbGuard>

Sets the guard interval length.

Parameters:

<DtmbGuard>   G420 | G595 | G945

*RST: G420

Example:	See Example"Configure coding properties" on page 59.
Manual operation:	See "Guard Interval" on page 23

[:SOURce<hw>]:BB:DTMB:RATE <DtmbCodeRate>

Sets the code rate.

Parameters:

<DtmbCodeRate>　　　R04 | R06 | R08

　　　　　　　　　　　*RST:　　　R04

Example:　　　　　See Example"Configure coding properties" on page 59.

Manual operation:　See "Code Rate" on page 22

[:SOURce<hw>]:BB:DTMB:TIME[:INTerleaver] <DtmbTimeInt>

Defines the depth of the basic delay.

Parameters:

<DtmbTimeInt>　　　OFF | I240 | I720

　　　　　　　　　　I240|I720
　　　　　　　　　　Basic delay of 240/720 symbols

　　　　　　　　　　OFF
　　　　　　　　　　Disables/bridges the time interleaver.

　　　　　　　　　　*RST:　　　I240

Example:　　　　　See Example"Configure coding properties" on page 59.

Manual operation:　See "Time Interleaver" on page 23

5.4　Special commands

The section contains commands to configure settings. Enable special settings to test deviations from the broadcast standard specification.

Example: Configuring special settings

```
**********************************************************************************
// Standard-compliant configuration.
**********************************************************************************
SOURce1:BB:DTMB:SPECial:SIPNormal?
// Response: "0"
SOURce1:BB:DTMB:SPECial:SETTings:STATe?
// Response: "0"


**********************************************************************************
// Non-standard configuration.
**********************************************************************************
SOURce1:BB:DTMB:SPECial:SIPNormal 1
// Enable and apply special settings.
SOURce1:BB:DTMB:SPECial:SETTings:STATe 1
```

Commands

[:SOURce<hw>]:BB:DTMB[:SPECial]:SETTings[:STATe] <DtmbSpecial>

Enables/disables special settings.

The setting allows you to switch between standard-compliant and user-defined channel coding.

Parameters:

<DtmbSpecial>   1 | ON | 0 | OFF

                        *RST: 0

Example: See Example"Configuring special settings" on page 61.

Manual operation: See "Special Settings" on page 24

[:SOURce<hw>]:BB:DTMB[:SPECial]:SIPNormal <DtmbSipNormal>

Enables or disables the system information (SI) power normalization.

Parameters:

<DtmbSipNormal>   1 | ON | 0 | OFF

                        *RST: 0

Example: See Example"Configuring special settings" on page 61.

Manual operation: See "SI Power Normalization" on page 24

5.5 TSGen subsystem

The TSGen subsystem contains the commands for configuring the TS player.

Example: Playing a TS player file

```
//**************************************************************************************
// Select a file, e.g. a user-defined setting.
//**************************************************************************************
TSGen:CONFigure:PLAYfile "/var/user/my_test_player_test.trp"
// Selects the file "my_test_player_test" with extension *.trp.

//**************************************************************************************
// Within the file, define a section, that you want to play.
// You can set start/stop position for a maximum section length of 10 hours.
//**************************************************************************************
TSGen:CONFigure:SEEK:STARt 60000 // milliseconds
// Section start is after one minute from the original file start.
// The first minute is ignored.
TSGen:CONFigure:SEEK:STOP 120000 // milliseconds
// Section stop is after one minute from the original file start.
// The total section length is one minute.

//**************************************************************************************
// Navigate to a certain position within the file/section of the file.
```

```
//********************************************************************************
TSGen:CONFigure:SEEK:POSition 100000 // milliseconds
// The current player position of file/section of the file is at 1 minute 40 seconds.

//********************************************************************************
// Reset play-related settings
//********************************************************************************
TSGen:CONFigure:SEEK:RESet

//********************************************************************************
// Pause, stop, play the file.
//********************************************************************************
TSGen:CONFigure:COMMand PAUS
// Pauses playing the file.
TSGen:CONFigure:COMMand STOP
// Stops playing the file.
TSGen:CONFigure:COMMand PLAY
// Activates playing the file.
```

Example: Configuring and monitoring TS player output

```
//********************************************************************************
// Configure general and stuffing parameters of the TS player output.
//********************************************************************************
TSGen:CONFigure:STUFfing ON
TSGen:CONFigure:STOPdata TTSP
TSGen:CONFigure:TSPacket H184
TSGen:CONFigure:PIDTestpacket VAR
TSGen:CONFigure:PID 8100
// Corresponds to a PID = 1FA4 in hexadecimal representation.
TSGen:CONFigure:PAYLoad PRBS
TSGen:CONFigure:PRBS:SEQuence P23_1


//********************************************************************************
// Monitor TS player output data.
//********************************************************************************
// You can only change the data rate, if you stop the TS player.
TSGen:CONFigure:COMMand STOP
TSGen:CONFigure:TSRate 350E6
// Corresponds to a net data rate of 350 MBit/s.
TSGen:CONFigure:COMMand PLAY

TSGen:CONFigure:PLENgth?
// Response: "P188"
// Packet length is 188 bytes.
TSGen:READ:ORIGtsrate?
// Response in bit/s: "5018502"
```

Example: Configuring seamless loop parameters

```
TSGen:CONFigure:SEAMless:CC ON
TSGen:CONFigure:SEAMless:PCR OFF
TSGen:CONFigure:SEAMless:TT ON
```

Commands

:TSGen:CONFigure:COMMand <PlayerStatus>

Triggers playing, pausing and stopping of the TS player file selected with `:TSGen:CONFigure:PLAYfile`.

Parameters:

<PlayerStatus>	STOP | PAUSe | PLAY | RESet
	*RST: STOP

Example:	See Example"Playing a TS player file" on page 62.
Manual operation:	See "Play" on page 31
	See "Pause" on page 31
	See "Stop" on page 31

:TSGen:CONFigure:PAYLoad <PayLoad>

Determines the payload of the test packet. Also influences the payload of the generated stuffing packets while the TS player is running.

Parameters:

<PayLoad>	HFF | H00 | PRBS
	*RST: PRBS

Example:	See Example"Configuring and monitoring TS player output" on page 63.
Manual operation:	See "Payload Test/Stuff" on page 34

:TSGen:CONFigure:PID <PID>

The available values depend on the settings of `:TSGen:CONFigure:PIDTestpack`.

If `:TSGen:CONFigure:PIDTestpack` is set to `NULL`,
then `:TSGen:CONFigure:PID` is `1FFF(hex)`.

Otherwise the values are variable.

Parameters:

<PID>	integer
	Range: 0 to 8191
	*RST: 8191

Example: See Example"Configuring and monitoring TS player output" on page 63.

Manual operation: See "PID (Hex)" on page 34

:TSGen:CONFigure:PIDTestpack <PIDTestpack>

Sets the PID, if `:TSGen:CONFigure:TSPacket` is `H184|H200|H204`.

Parameters:

<PIDTestpack>	VARiable | NULL
	*RST: NULL

Example: See Example"Configuring and monitoring TS player output" on page 63.

Manual operation: See "PID Test Packet" on page 34

:TSGen:CONFigure:PLAYfile <PlayFile>

Specifies the file path and filename of the TS player file.

Parameters:

<PlayFile>	string

Example: See Example"Playing a TS player file" on page 62.

Manual operation: See "Select File" on page 29

:TSGen:CONFigure:PLENgth <PLength>

Queries the packet length of the loaded file.

Parameters:

<PLength>	P188 | P204 | P208 | INV
	*RST: INV

Example: See Example"Configuring and monitoring TS player output" on page 63.

Manual operation: See "Packet Length" on page 32

:TSGen:CONFigure:PRBS[:SEQuence] <PRBS>

Sets the length of the PRBS sequence.

Parameters:

<PRBS>   P15_1 | P23_1

                          *RST: P23_1

Example: See Example"Configuring and monitoring TS player output"
                          on page 63.

Manual operation: See "PRBS" on page 35

:TSGen:CONFigure:SEAMless:CC <CC>

Activates the correction of the continuity counters in the replayed TS data stream. The correction allows you to decode the stream without interruption when the play file is looping.

Parameters:

<CC>   1 | ON | 0 | OFF

                          *RST: 0

Example: See Example"Configuring seamless loop parameters"
                          on page 63.

Manual operation: See "Continuity Counter" on page 35

:TSGen:CONFigure:SEAMless:PCR <PCR>

Activates the correction of time stamps in the replayed TS data stream. The correction allows you to decode the stream without interruption when the play file is looping.

Parameters:

<PCR>   1 | ON | 0 | OFF

                          *RST: 0

Example: See Example"Configuring seamless loop parameters"
                          on page 63.

Manual operation: See "PCR, DTS/PTS" on page 36

:TSGen:CONFigure:SEAMless:TT <TT>

Activates the correction of the time and date table in the replayed TS data stream. The correction allows you to decode the stream without interruption when the play file is looping.

Parameters:

<TT>   1 | ON | 0 | OFF

                          *RST: 0

| **Example:** | See Example"Configuring seamless loop parameters" on page 63. |
| **Manual operation:** | See "TDT/TOT" on page 36 |

:TSGen:CONFigure:SEEK:POSition <Position>

Sets the position, that is the current playing time position.

You can select a value in a 10-hour range.

Parameters:

<Position>	float
	Range: 0 to 36000000
	Increment: 0.1
	*RST: 0

Example:	See Example"Playing a TS player file" on page 62.
Manual operation:	See "Running/Position Player [hh:mm:ss:fff]" on page 29
	See "Position Player [hh:mm:ss.fff]" on page 31

:TSGen:CONFigure:SEEK:RESet

Resets the following parameters to their default state:

- :TSGen:CONFigure:SEEK:STARt on page 67
- :TSGen:CONFigure:SEEK:STOP on page 67

Example:	See Example"Playing a TS player file" on page 62.
Usage:	Event
Manual operation:	See "Reset Window" on page 31

:TSGen:CONFigure:SEEK:STARt <Start>

Sets an individual start time.

You can select a value in a 10-hour range.

Parameters:

<Start>	float
	Range: 0 to 36000000
	Increment: 0.1
	*RST: 0

| **Example:** | See Example"Playing a TS player file" on page 62. |
| **Manual operation:** | See "Start [hh:mm:ss.fff]" on page 30 |

:TSGen:CONFigure:SEEK:STOP <Stop>

Sets an individual stop time.

You can select a value in a 10-hour range.

Parameters:

<Stop>   float

                          Range: 0 to 36000000
                          Increment: 0.1
                          *RST: 23040.2

Example: See Example"Playing a TS player file" on page 62.

Manual operation: See "Stop [hh:mm:ss.fff]" on page 31

:TSGen:CONFigure:STOPdata <StopData>

Ensures that a standardized TS data stream is always output at the TS output at the rear of the R&S SMCV100B.

Parameters:

<StopData>   TTSP | NONE

                          *RST: NONE

Example: See Example"Configuring and monitoring TS player output" on page 63.

Manual operation: See "Stop Data" on page 33

:TSGen:CONFigure:STUFfing <Stuffing>

Activates nullpacket stuffing.

Parameters:

<Stuffing>   1 | ON | 0 | OFF

                          *RST: 0

Example: See Example"Configuring and monitoring TS player output" on page 63.

Manual operation: See "Nullpacket Stuffing" on page 32

:TSGen:CONFigure:TSPacket <TSPaket>

Sets the structure of the generated test packets in pause or stop status.

Parameters:

<TSPaket>   H184 | H200 | H204 | S187 | S203 | S207

                          S187|S203|S207
                          A sync byte (0x47) followed by 187/203/207 payload bytes.

                          H184|H200|H204
                          A sync byte (0x47) followed by three header bytes and 184/200/204 payload bytes.

                          *RST: H184

Example: See Example"Configuring and monitoring TS player output"
                        on page 63.

Manual operation: See "Test TS Packet" on page 34

:TSGen:CONFigure:TSRate <TSRate>

Sets the output data rate of the player.

Parameters:
<TSRate>   integer

                        Range: 1 to 35E7
                        *RST: 5018502

Example: See Example"Configuring and monitoring TS player output"
                        on page 63.

Manual operation: See "Data Rate" on page 32

:TSGen:READ:FMEMory <FMemory>

Queries the file size of the TS player file.

Parameters:
<FMemory>   integer

                        Range: 0 to 10
                        *RST: 0

Example: See Example"Configuring and monitoring TS player output"
                        on page 63.

Manual operation: See "Select File" on page 29

:TSGen:READ:ORIGtsrate <ORIGtsrate>

Displays the calculated original TS data rate.

Parameters:
<ORIGtsrate>   integer

                        Range: 1 to 350000000
                        *RST: 5018502

Example: See Example"Configuring and monitoring TS player output"
                        on page 63.

Manual operation: See "Orig. Data Rate" on page 32

:TSGen:READ:PLAYfile:LENGth?

Queries calculated original loop time.

Return values:

<Length>	integer
	Range: 0 to 100
	*RST: 0
Example:	See Example"Configuring and monitoring TS player output" on page 63.
Usage:	Query only
Manual operation:	See "Select File" on page 29

5.6 BCIP subsystem

The `SYSTem:COMMunicate:BCIP` subsystem contains the commands for configuring local IP data network parameters.

Common suffixes

The following common suffixes are used in the remote commands:

Suffix	Value range	Description
`BCIP<hw>`	1	Available local IP LAN interfaces

Example: Retrieving information on local network-related settings

```
//*********************************************************************************
// Monitor IP interface 1 local network status.
//*********************************************************************************
SYSTem:COMMunicate:BCIP1:NETWork:STATus?
// Response: "0"
// The instrument is diconnected from the local IP network.
SYSTem:COMMunicate:BCIP1:NETWork:RESTart
SYSTem:COMMunicate:BCIP1:NETWork:STATus?
// Response: "1"


//*********************************************************************************
// Query local IP data network properties.
//*********************************************************************************
SYSTem:COMMunicate:BCIP1:NETWork:COMMon:HOSTname?
// Response: "SMCV100B-123456-IP-Data"
SYSTem:COMMunicate:BCIP1:NETWork:IPADdress:MODE STAT
SYSTem:COMMunicate:BCIP1:NETWork:IPADdress "10.113.0.104"
SYSTem:COMMunicate:BCIP1:NETWork:IPADdress:SUBNet:MASK "255.255.252.0"
SYSTem:COMMunicate:BCIP1:NETWork:MACaddress?
// Response: "00 90 B8 21 89 F8"
SYSTem:COMMunicate:BCIP1:NETWork:PROTocol?
// Response: "UDP"
```

Commands

:SYSTem:COMMunicate:BCIP<hw>:NETWork:COMMon:HOSTname <Hostname>

Sets an individual hostname for the vector signal generator.

Note: We recommend that you do not change the hostname to avoid problems with the network connection. If you change the hostname, be sure to use a unique name.

Parameters:

<Hostname>   string

Example: See Example"Retrieving information on local network-related settings" on page 70.

Manual operation: See "Hostname" on page 26

:SYSTem:COMMunicate:BCIP<hw>:NETWork:IPADdress

Sets the IP address.

Example: See Example"Retrieving information on local network-related settings" on page 70.

Manual operation: See "IP Address" on page 26

:SYSTem:COMMunicate:BCIP<hw>:NETWork:IPADdress:MODE <IPMode>

Selects manual or automatic setting of the IP address.

Parameters:

<IPMode>   AUTO | STATic

                   *RST: AUTO

Example: See Example"Retrieving information on local network-related settings" on page 70.

Manual operation: See "Address Mode" on page 26

:SYSTem:COMMunicate:BCIP<hw>:NETWork:IPADdress:SUBNet:MASK

Sets the subnet mask.

Example: See Example"Retrieving information on local network-related settings" on page 70.

Manual operation: See "Subnet Mask" on page 26

:SYSTem:COMMunicate:BCIP<hw>:NETWork:MACaddress <MACAddress>

Queries the MAC address of the network adapter.

Parameters:
<MACAddress>   string

                        Range: 00:00:00:00:00:00 to ff:ff:ff:ff:ff:ff

Example: See Example"Retrieving information on local network-related
                        settings" on page 70.

Manual operation: See "MAC Address" on page 27

:SYSTem:COMMunicate:BCIP<hw>:NETWork:PROTocol <Protocol>

Specifies the network protocol.

Parameters:
<Protocol>   UDP

                       *RST: UDP

Example: See Example"Retrieving information on local network-related
                       settings" on page 70.

Manual operation: See "Protocol" on page 26

:SYSTem:COMMunicate:BCIP<hw>:NETWork:RESTart

Triggers a restart of the network.

Example: See Example"Retrieving information on local network-related
                       settings" on page 70.

Usage: Event

Manual operation: See "Restart Network" on page 25

:SYSTem:COMMunicate:BCIP<hw>:NETWork:STATus <NetworkStatus>

Queries the network connection state.

Parameters:
<NetworkStatus>   1 | ON | 0 | OFF

                       *RST: n.a. (no preset. default: 0)

Example: See Example"Retrieving information on local network-related
                       settings" on page 70.

Manual operation: See "Network Status" on page 25

Glossary: Abbreviations

A

ASI: Asynchronous Serial Interface

B

BCH: Bose-Chaudhuri-Hocquenghem

D

DHCP: Dynamic Host Configuration Protocol

F

FEC: Forward Error Correction

I

IGMP: Internet Group Management Protocol

IGMPv3: Internet Group Management Protocol version 3

L

LDPC: Low-Density-Parity-Check

M

MAC: Media Access Control

MPEG: Moving Picture Experts Group
https://mpeg.chiariglione.org/

P

PID: Packet Identifier

PRBS: Pseudo-Random Bit Sequence

R

RTP: Real-time Transport Protocol

S

SMPTE: Society of Motion Picture and Television Engineers
https://www.smpte.org/

T

TCP: Transmission Control Protocol

TS: Transport Stream

U

UDP: User Datagram Protocol

Glossary: Specifications

G

GB 20600-2006: Chinese National Standard
Framing Structure, Channel Coding and Modulation for Digital Television Terrestrial Broadcasting System (DTMB)
https://www.gbstandards.org/GB_standards/GB-20600-2006.html

I

ITU-T O.151: ITU-T Recommendation O.151
https://www.itu.int/rec/T-REC-O.151-199210-I/en

List of commands

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